

# Course Goals

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- **Become familiar with the principles and practice of data networking.**
  - » Routing, transport protocols, naming, ...
- **Learn how to write applications that use the network.**
  - » How does a web server work?
- **Get some understanding about network internals in a hands on way.**
  - » By building a simple network in software

# What Is a Network?

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- **Collection of nodes and links that connect them**
- **This is vague. Why? Consider different networks:**
  - » Internet
  - » Andrew
  - » Telephone
  - » Your house
  - » Others – sensor nets, cell phones, ...
- **Focus on Internet, but understand important common issues and challenges**

# Networks Juggle Many Goals

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- **Efficiency – resource use; cost**
- **The “ilities”:**
  - » **Evolvability**
  - » **Managability**
  - » **Security (securability, if you must)**
  - » **Ease of:**
    - **Creation**
    - **Deployment**
    - **Management**
    - ***Creating useful applications***
  - » **Scalability**

# Challenges for Networks

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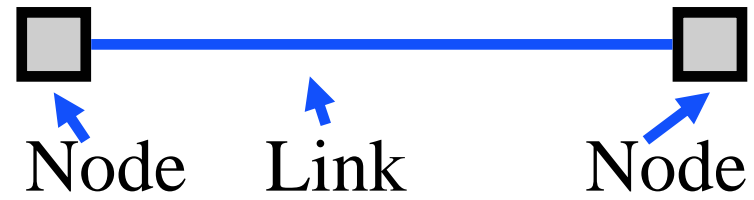
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- **Geographic scope**
  - » The Internet vs. Andrew, etc.
- **Scale**
  - » The Internet vs. your home network
- **Application types**
  - » Email vs. Videoconferencing
- **Trust and Administration**
  - » Corporate network – one network “provider”
  - » Internet – 17,000 network providers

# How to Draw a Network

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# Building block: The Links

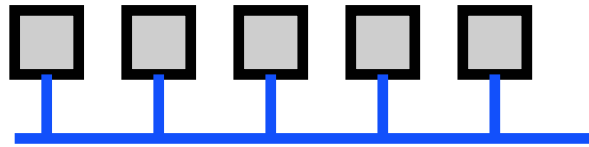
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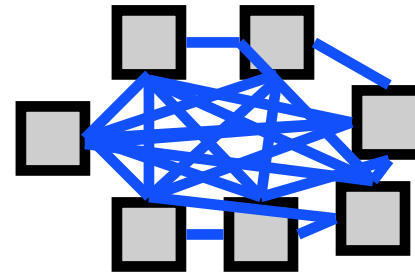


- **Electrical questions**
  - » Voltage, frequency, ...
  - » Wired or wireless?
- **Link-layer issues: How to send data?**
  - » When to talk – can everyone talk at once?
  - » What to say – low-level format?
  - » Stay tuned for lecture 5
- **Okay... what about more nodes?**

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- ... But what if we want more hosts?



One wire



Wires for everybody!

- Scalability?!

# “The Internet”

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- **An inter-net: a network of networks.**
  - » A set of networks that are connected with each other
  - » Networks are connected using routers that support communication in a hierarchical fashion
  - » Often need other special devices at the boundaries for security, accounting, ..
- **The Internet: the interconnected set of networks of the Internet Service Providers (ISPs) providing data communications services.**
  - » About 17,000 different networks make up the Internet
- **In order to inter-operate, all participating networks have to follow a common set of rules.**



# Challenges of the Internet

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- **Scale: 100,000,000s of hosts**
- **Heterogeneity:**
  - » 18,000+ administrative domains
  - » Thousands of applications
  - » Lots of users
  - » Fast links, slow links, satellite links, cellular links, carrier pigeons
- **Diversity of network technologies**
- **Adversarial environment**
- **Oh, and let's make it easy to use...**

# Using Networks

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- **Layering and abstraction**
  - » Protocol stacks facilitate re-use
  - » Hide underlying complexity from the programmer
  - » (Lecture 3)
  - » Protocol reuse *and* code/library reuse
- **Many “human-friendly” abstractions:**
  - » Higher-level protocols (e.g., reuse the Web’s HTTP instead of writing your own!).
  - » Naming ([www.google.com](http://www.google.com) vs. 64.233.161.99)
    - The Domain Name System, or DNS

# Using Networks *Securely*

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- **The Internet is an unfriendly place**
  - » Hacking, viruses, denial-of-service, etc.
- **Cryptography to the rescue:**
  - » Secure Sockets Layer (SSL) – <https://www.foo.com/>
  - » Key management, etc.
- **Policy control to the rescue:**
  - » Firewalls / Denial of Service
  - » Network address translation / virtual private networks (NAT, VPN)