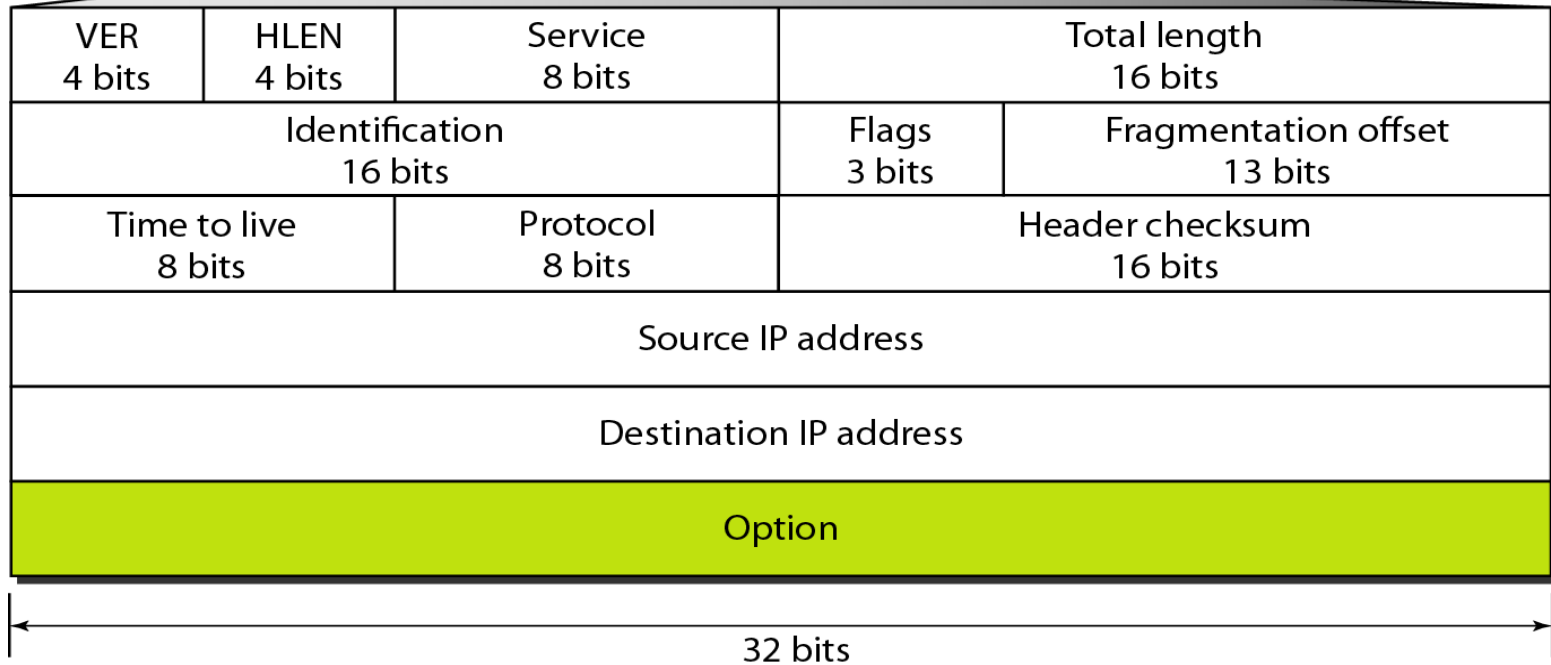
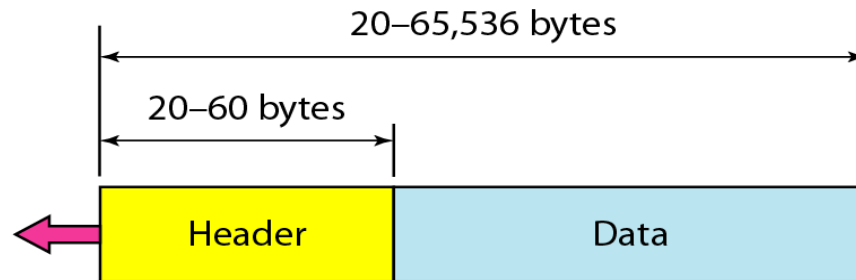


IP Packet Format

Packet Format



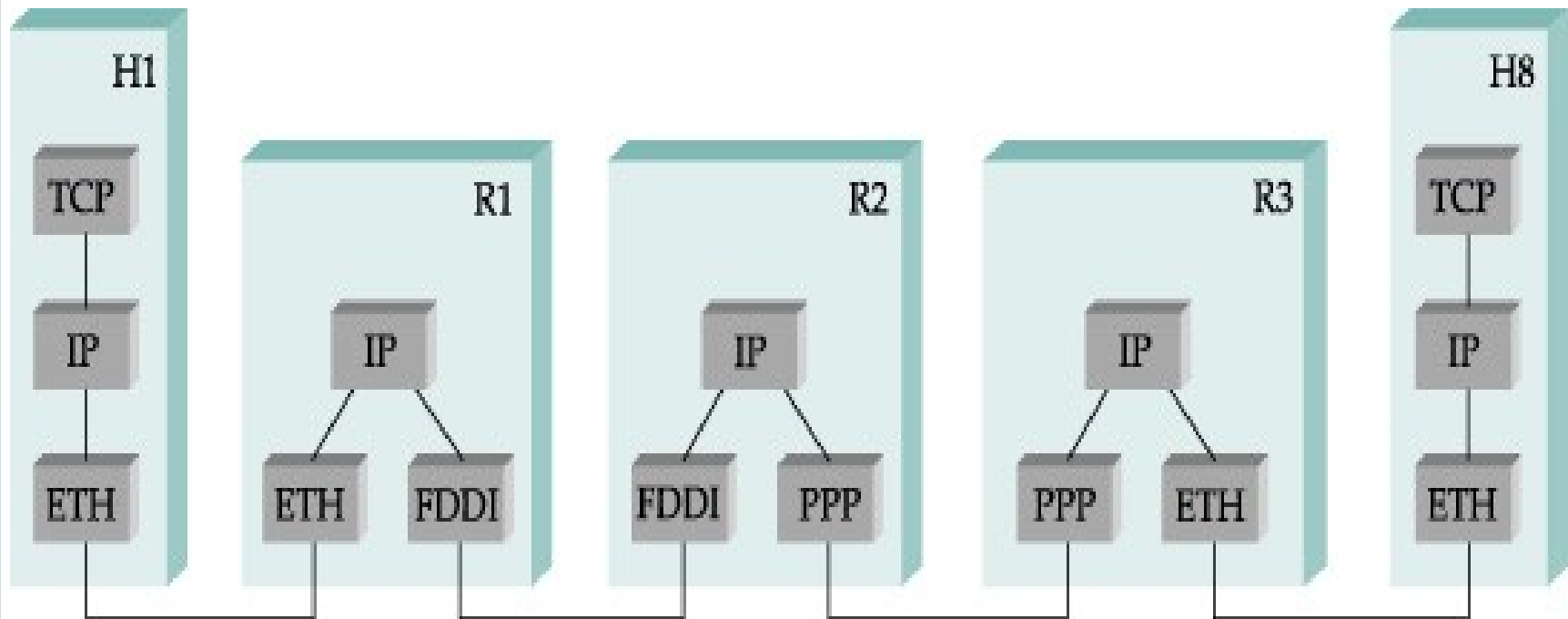
Packet Format Cont...

- Flags
 - Used in fragmentation
- Fragmentation Offset
 - Used in fragmentation
- Identification
 - Used in fragmentation

Fragmentation

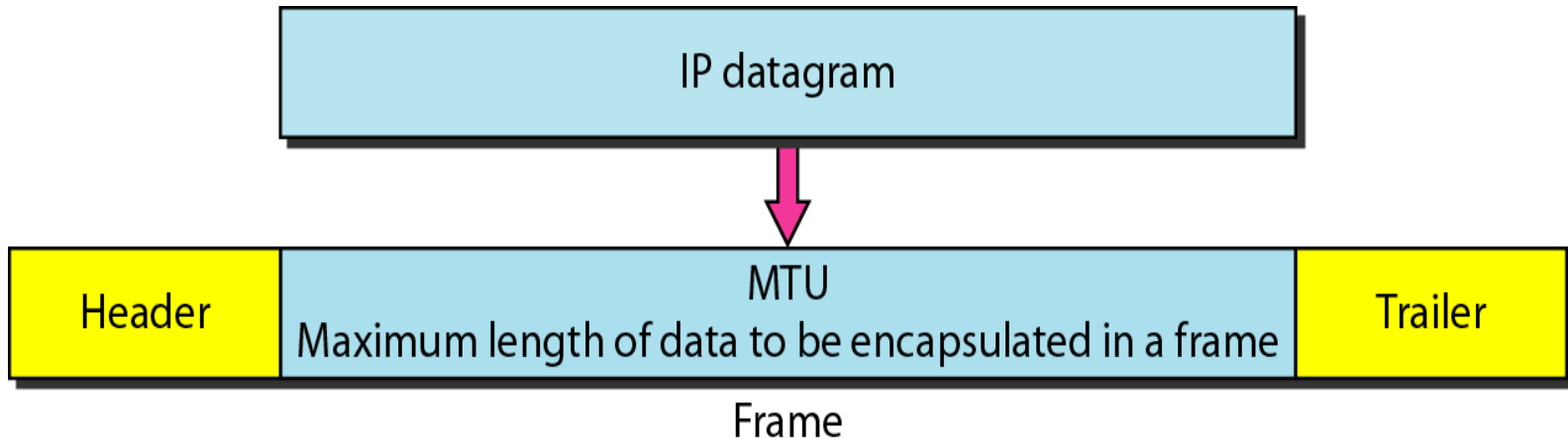
- Each router de-capsulates the IPv4 datagram from the frame it receives, process it and then encapsulates it in another frame.
- Received frame → frame format and size depend on the protocol used by the physical network through which the frame has just traveled.
- Sent Frame → depends on the protocol used by the physical network through which the frame is going to travel.

Simple Internetwork



Maximum Transfer Unit (MTU)

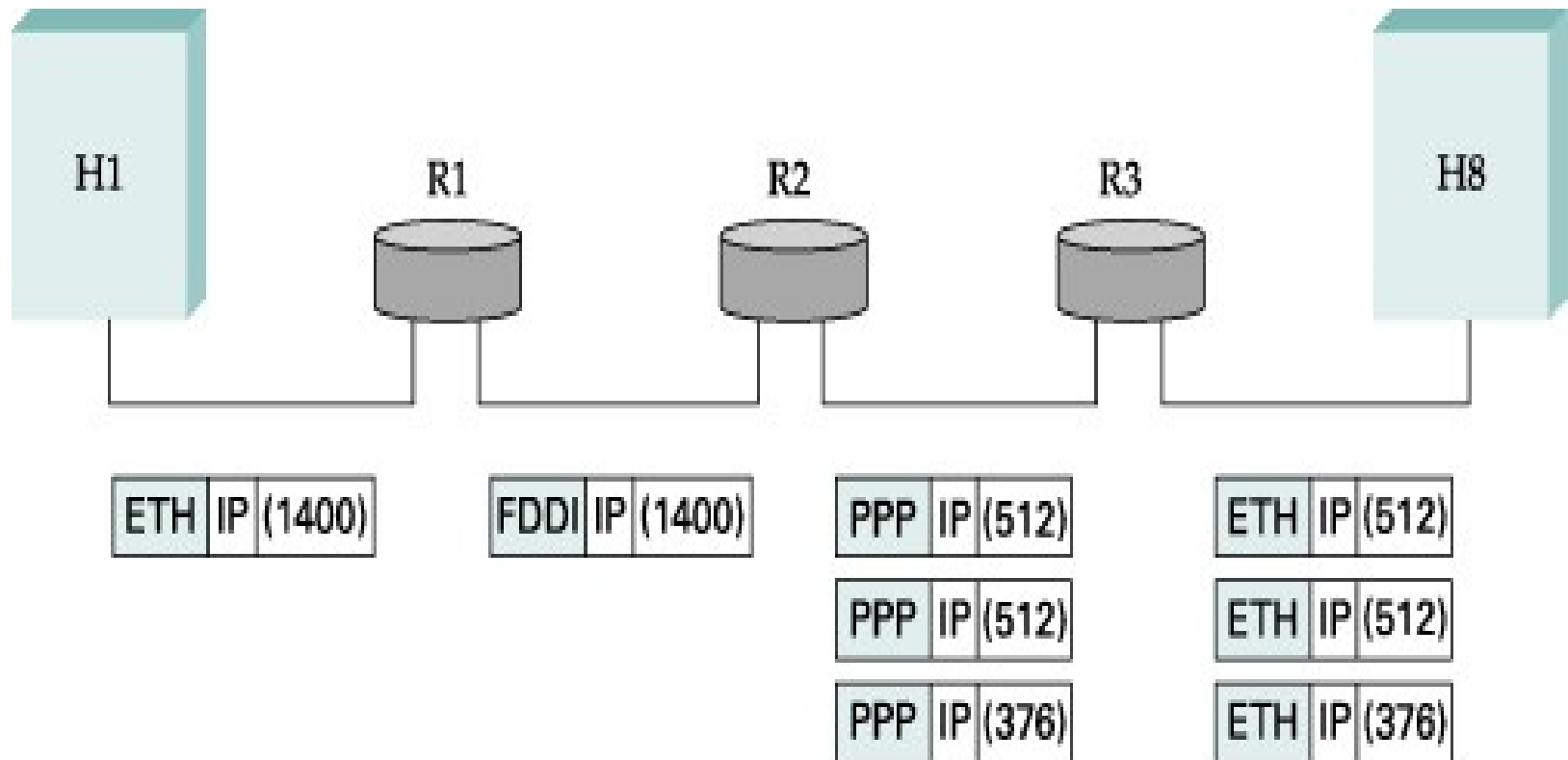
- Largest IP datagram that can carry in a frame.
- Each dll protocol has its own frame format.
- Therefore MTU is smaller than the largest packet size on that network because the IP datagram needs to fit in the payload of the DLL frame



Maximum Transfer Unit (MTU)

- MTU is 1500 bytes for the two Ethernets
- 4500 bytes for the FDDI network
- 532 bytes for the point-to-point network
- Data 1400 bytes.
- A 1420-byte datagram (20-byte IP header plus 1400 bytes of data) sent from H1 makes it across the first Ethernet

Maximum Transfer Unit (MTU)



Fields Related to fragmentation

● Identification

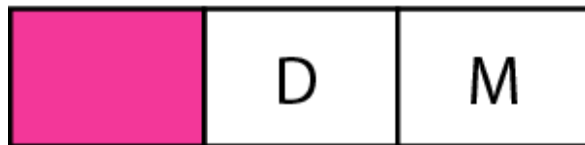
- 16 bit field.
- Identifies a datagram originating from the source host.
- Combination of Identification number and the IP address uniquely identifies a datagram
- Counter value initially a positive number
- Copies the counter value to the identification field of the datagram.
- Counter is incremented to 1.
- Fragmentation happens copies the identification value to all the fragments

Fields Related to fragmentation

- Flags

- D → set to 1 do not fragment
- M → set to 1 more fragments following
 - 0 no more fragments

Reserved bit



D: Do not fragment
M: More fragments

Fields Related to fragmentation

- Offset
 - 13 bit field
 - Shows the relative position of the fragmentation
 - Offset of data in original datagram measured in units of 8 bytes. (64 bits)
 - 13 bits - all ones - value - 8191
 - ie cannot represent sequence of bytes greater than 8191
 - $8191 * 8$ is 65,528, just about the maximum size allowed for an IP datagram.

Fields Related to fragmentation

Start of header			
Ident = x		0	Offset = 0
Rest of header			
1400 data bytes			

Start of header			
Ident = x		1	Offset = 64
Rest of header			
512 data bytes			

Start of header			
Ident = x		1	Offset = 0
Rest of header			
512 data bytes			

Start of header			
Ident = x		0	Offset = 128
Rest of header			
376 data bytes			

Checksum

4	5	0	28	
1			0	0
4	17	0		
10.12.14.5				
12.6.7.9				

4, 5, and 0	→	4	5	0	0
28	→	0	0	1	C
1	→	0	0	0	1
0 and 0	→	0	0	0	0
4 and 17	→	0	4	1	1
0	→	0	0	0	0
10.12	→	0	A	0	C
14.5	→	0	E	0	5
12.6	→	0	C	0	6
7.9	→	0	7	0	9
Sum	→	7	4	4	E
Checksum	→	8	B	B	1