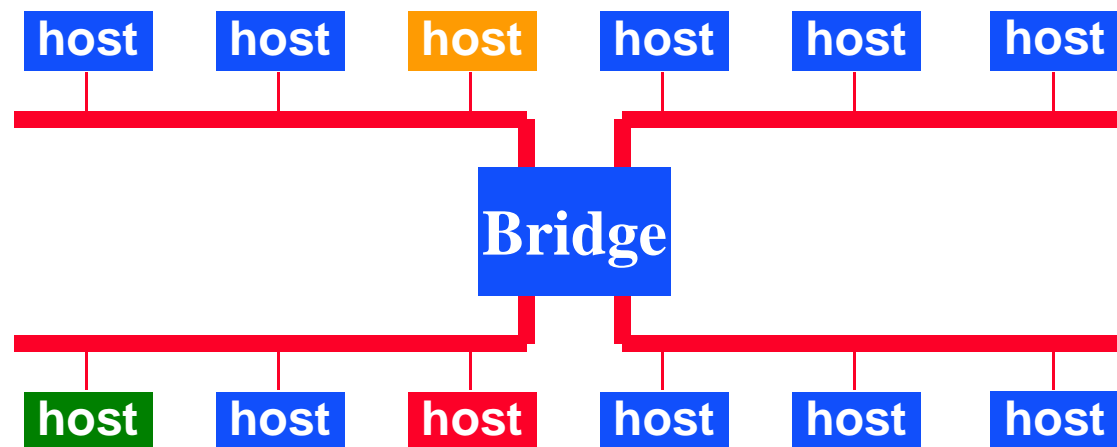


# Building Larger LANs: Bridges

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- **Bridges connect multiple IEEE 802 LANs at layer 2.**
  - » Only forward packets to the right port
  - » Reduce collision domain compared with single LAN
- **In contrast, hubs rebroadcast packets.**



# Transparent Bridges

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- **Design goals:**
  - » “Plug and play” capability
  - » Self-configuring without hardware or software changes
  - » Bridge do not impact the operation of the individual LANs
- **Three parts to making bridges transparent:**
  - 1) Forwarding of frames
  - 2) Learning of addresses
  - 3) Spanning tree algorithm

# Frame Forwarding

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- **Each switch maintains a forwarding database:**

`<MAC address, port, age>`

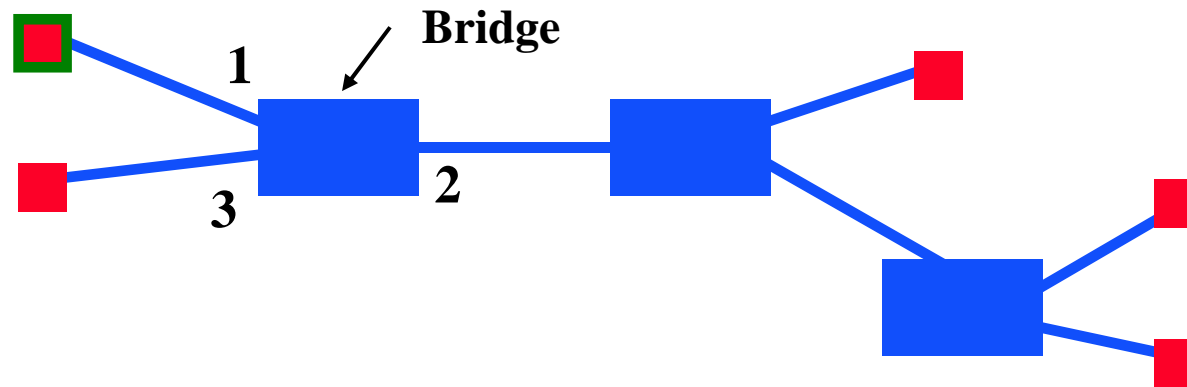
`MAC address: host or group address`

`Port: port number on the bridge`

`Age: age of the entry`

- **Meaning: A machine with MAC address lies in the direction of number port of the bridge**
- **For every packet, the bridge “looks up” the entry for the packets destination MAC address and forwards the packet on that port.**
  - » Other packets are broadcasted – why?

# Address Lookup



Address	Next Hop	Info
A21032C9A591	1	8:36
99A323C90842	2	8:01
8711C98900AA	2	8:15
301B2369011C	2	8:16
695519001190	3	8:11

- Address is a 48 bit IEEE MAC address.
- Next hop: output port for packet.
- Timer is used to flush old entries
- Size of the table is equal to the number of hosts.

# Learning Bridges

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- **Bridge tables can be filled in manually.**
  - » Time consuming, error-prone
  - » Self-configuring preferred
- **Keep track of source address of packets arriving on every link, showing what segment hosts are on.**
  - » Fill in the forwarding table based on this information

