

## Network Lab – CS2307

### PERFORMANCE EVALUATION OF TCP AND UDP

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Write ns2 program to do Performance Evaluation of TCP and UDP sharing a bottleneck link

1. Create Simulator object
2. Define different colors for data flows (for NAM)  
\$ns color 1 Blue  
\$ns color 2 Red
3. Open the Trace files
4. Open the NAM trace file
5. Define a 'finish' procedure
6. Create six nodes
7. Create links between the nodes
  - a. 0 → 2 2Mb 10 ms duplex link
  - b. 1 → 2 2Mb 10 ms duplex link
  - c. 2 → 3 0.3Mb 100ms simplex link
  - d. 3 → 2 0.3Mb 100ms simplex link (link 2 → 3 is a bottleneck )
  - e. 3 → 4 0.5Mb 40ms duplex link
  - f. 3 → 5 0.5Mb 40ms duplex link
8. Align it properly
9. Set Queue Size of link (n2-n3) to 10 (or) 5
10. Setup a TCP connection over 0 and 4 and its flow id, window size, packet size  
set tcp [new Agent/TCP/Newreno]  
\$ns attach-agent \$n0 \$tcp  
set sink [new Agent/TCPSink/DelAck]  
\$ns attach-agent \$n4 \$sink  
\$ns connect \$tcp \$sink  
\$tcp set fid\_ 1  
\$tcp set window\_ 8000  
\$tcp set packetSize\_ 512
11. Setup a FTP over TCP connection
12. Setup a UDP connection over 1 and 5. Set the flow id
13. Setup a CBR over UDP connection with type, packet size, rate, random fields  
\$cbr set type\_ CBR  
\$cbr set packet\_size\_ 1024  
\$cbr set rate\_ 0.01mb  
\$cbr set random\_ false
14. Start and stop the cbr and ftp accordingly  
\$ns at 0.1 "\$cbr start"  
\$ns at 1.0 "\$ftp start"  
\$ns at 4.5 "\$ftp stop"

$\$ns$  at 5.0 " $\$cbr$  stop"

15. Finish the simulation