Software testing fundamentals

Outline

- Software testing fundamentals
 - Goal of testing
 - Testability definition
 - Testability characteristics
 - Attributes of good test
- Internal views of testing
- External views of testing
- Difference between white and black box testing

Software testing fundamentals

- Goal of testing: The goal of testing is to find errors, and a good test is one that has a high probability of finding an error.
- Testability Definition: "Software testability is simply how easily [a computer program] can be tested."
- Testability characteristics :
 - Operability. "The better it works, the more efficiently it can be tested."
 - Observability. "What you see is what you test."
 - Controllability. "The better we can control the software, the more the testing can be automated and optimized."
 - Decomposability. "By controlling the scope of testing, we can more quickly isolate problems and perform smarter retesting."
 - Simplicity. "The less there is to test, the more quickly we can test it."
 - Stability. "The fewer the changes, the fewer the disruptions to testing."
 - Understandability. "The more information we have, the smarter we will test."
- Attributes of a "good" test:
 - A good test has a high probability of finding an error.
 - A good test is not redundant.
 - A good test should be "best of breed".
 - A good test should be neither too simple nor too complex.

Internal and External views of testing

- Internal views of testing: Knowing the specified function that a product has been designed to perform, tests can be conducted that demonstrate each function is fully operational while at the same time searching for errors in each function.
- External views of testing: Knowing the internal workings of a product, tests can be conducted to ensure that internal operations are performed according to specifications and all internal components have been adequately exercised.

Internal and External views of testing

- Black-box testing are conducted at the software interface.
- A black-box test examines some fundamental aspect of a system with little regard for the internal logical structure of the software.
- White-box testing of software is predicated on close examination of procedural detail.
- Logical paths through the software and collaborations between components are tested for specific sets of conditions and/or loops.
- Define all logical paths, develop test cases and evaluate results.
- For even small programs, the number of possible logical paths can be very large.