

Faculty Development Program
Design and Analysis of Algorithms

Brute Force and Exhaustive Search

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SSN College of Engineering

Brute Force, or “Just Do It!”

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- Ultimately, brute force is the only method!

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Postpone it as long as possible!

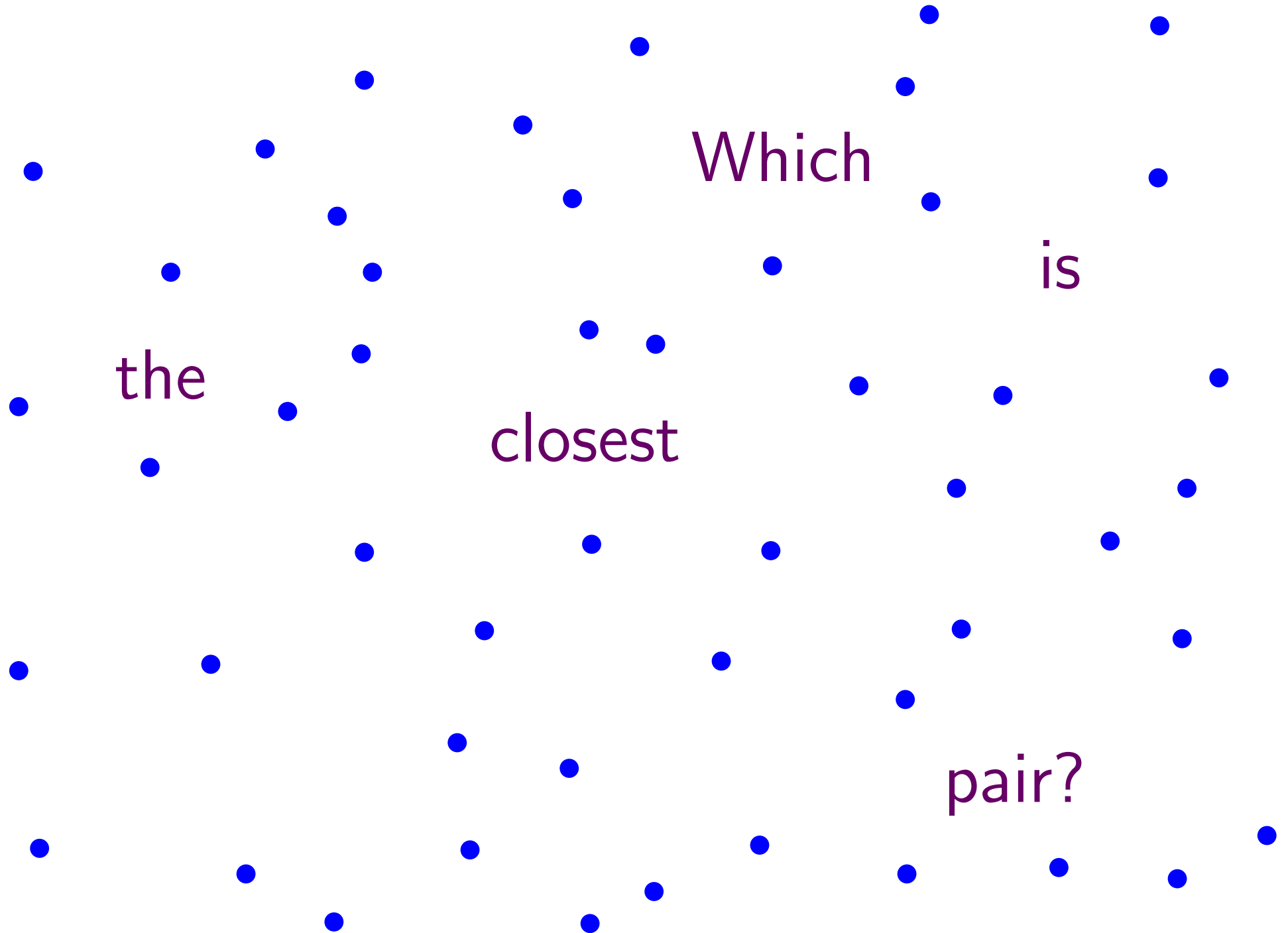
Problems

- Selection sort
- Insertion sort
- Closest pair of points
- Convex Hull
- Traveling Salesman Problem
- Knapsack
- Assignment

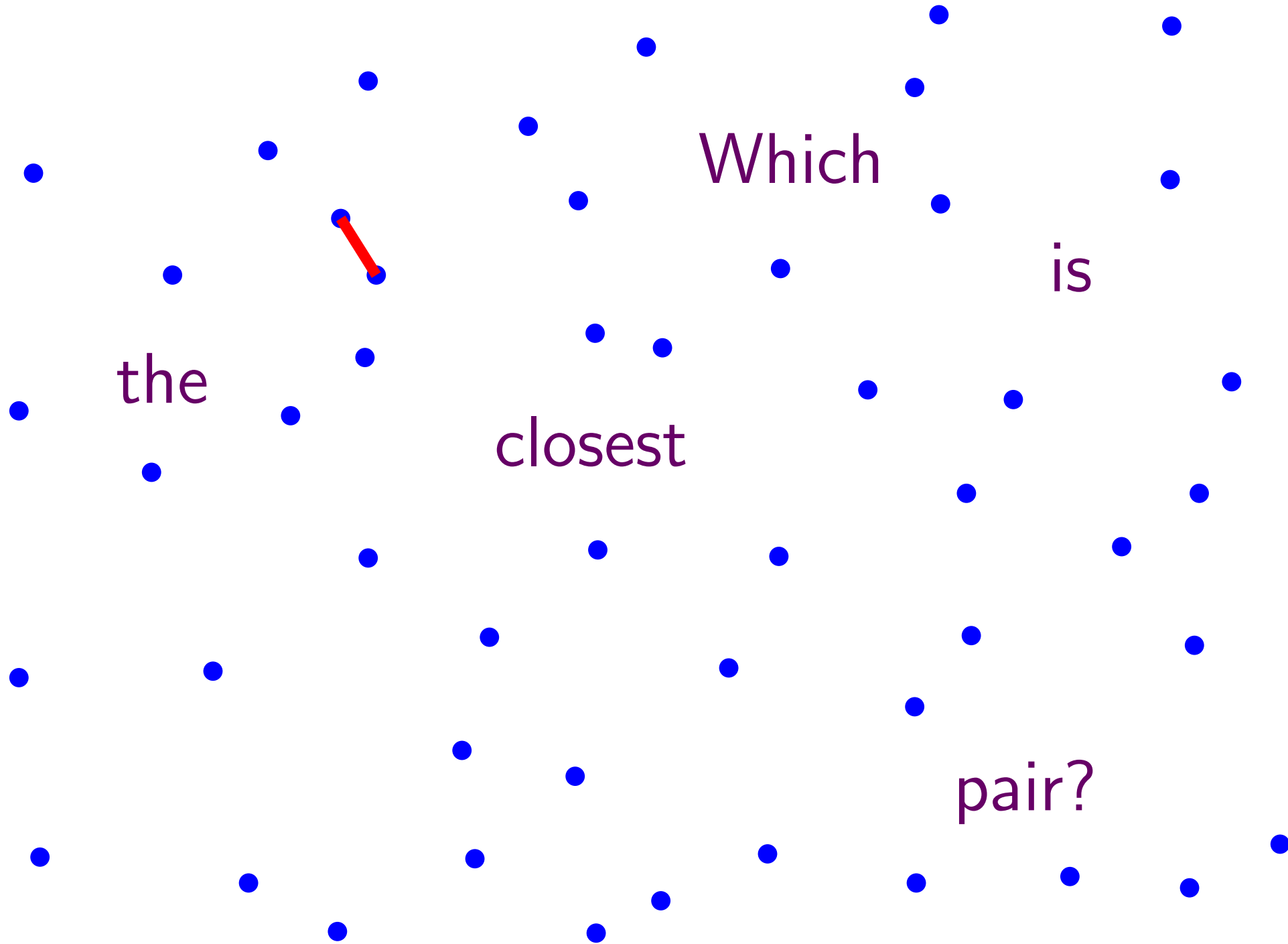
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Closest Pair of Points



Closest Pair of Points



Which

is

the

closest

pair?

Closest Pair of Points

- **Problem:**

Input: A list P of n points
 $p_1(x_1, y_1), \dots, p_n(x_n, y_n)$

- Output: Distance between the closest pair of points $\{p, q\} \subseteq P$

Closest Pair of Points

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Input: A list P of n points

$$p_1(x_1, y_1), \dots, p_n(x_n, y_n)$$

Output: Distance between the closest pair of points $\{p, q\} \subseteq P$

Definition: Distance between p_i and p_j

$$d(p_i, p_j) = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

Algorithm

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Algorithm ClosestPair (P)

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5. return d

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$$\sum_{i=1}^{n-1}$$

$$\sum_{j=i+1}^n$$

$$2$$

$$(n - (i + 1) + 1)2$$

$$(n - i)2$$

Algorithm

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1. $d \leftarrow \infty$

2. for $i \leftarrow 1$ to $n - 1$ do $\sum_{i=1}^{n-1}$

3. for $j \leftarrow i + 1$ to n do $2(n - i)$

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5. return d

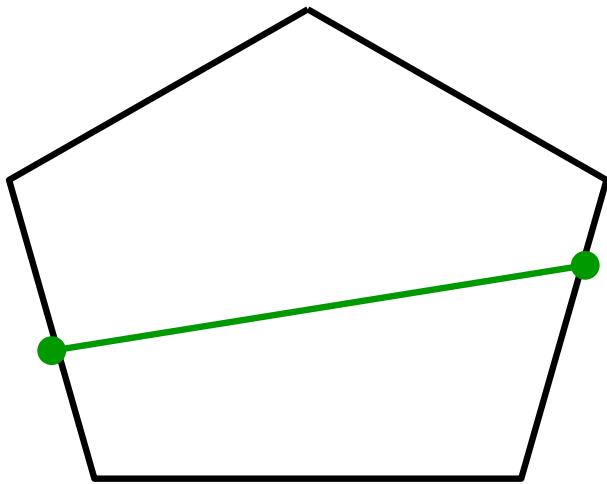
$$= 2((n - 1) + \dots + 1) = 2 \frac{(n-1)n}{2} = (n - 1)n = n^2 - n = O(n^2)$$

Convex Set

Convex set: A set of points in the plane is called convex if for any two points p and q in the set, the entire line segment with the endpoints at p and q belongs to the set.

Convex Set

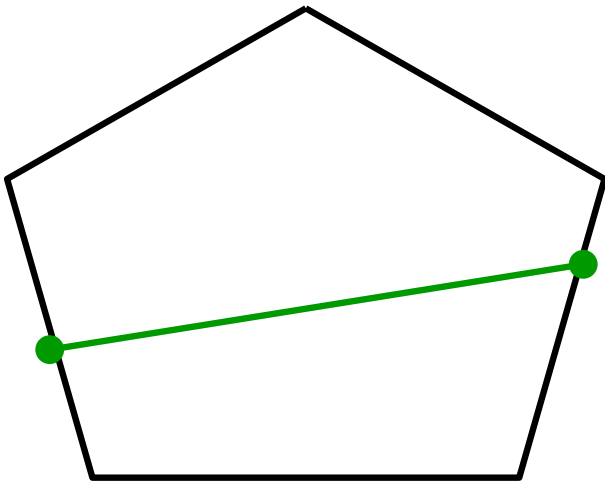
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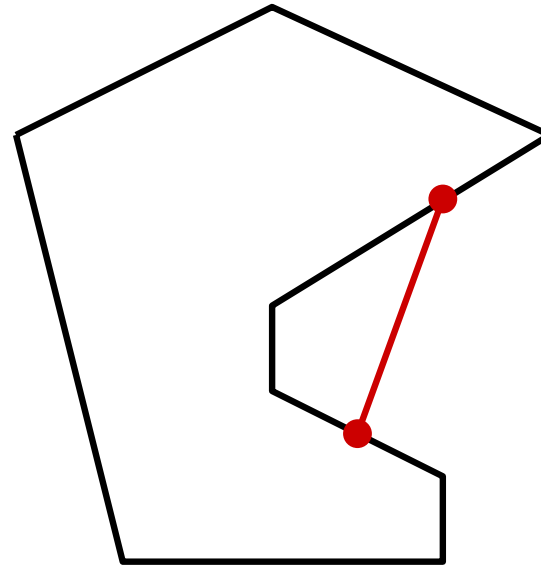
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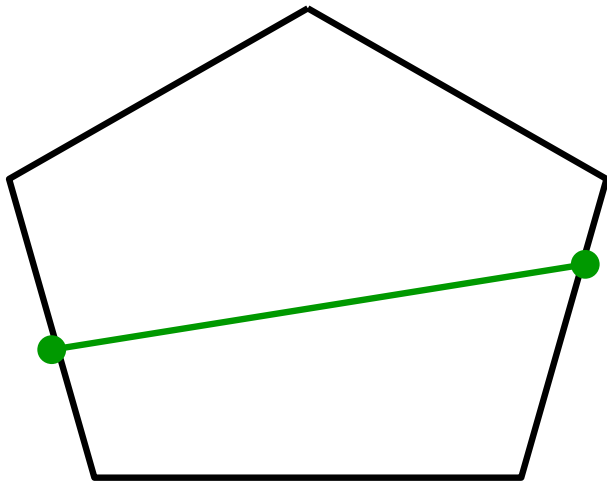
Convex



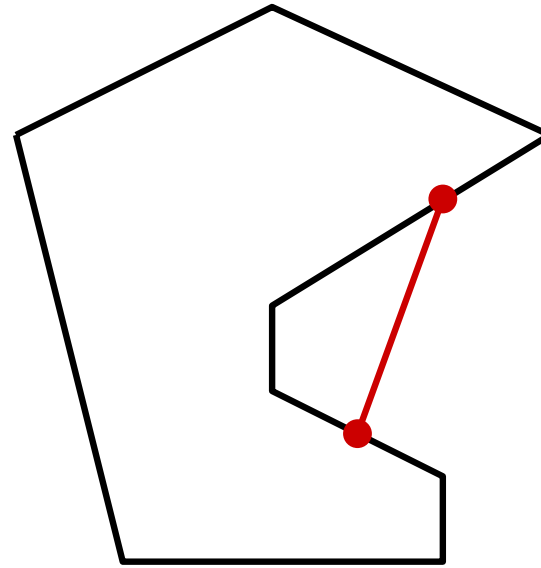
Concave

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Convex



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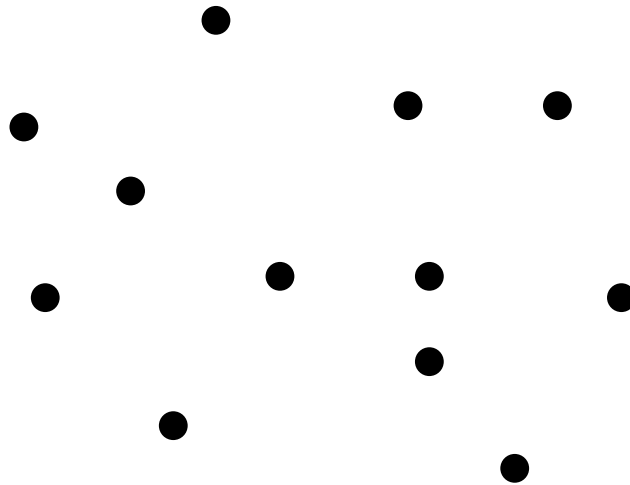
- Straight line
- Triangle
- Rectangle
- Any convex polygon

Convex Hull

Convex hull: The convex hull of a set of n points in the plane is the smallest convex polygon that contains all of them either inside or on its boundary.

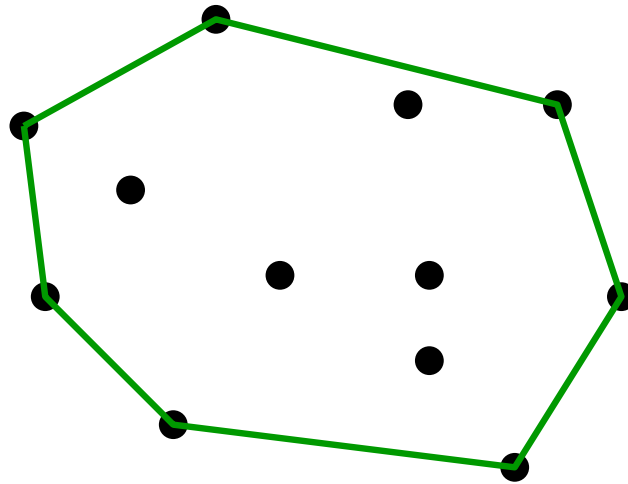
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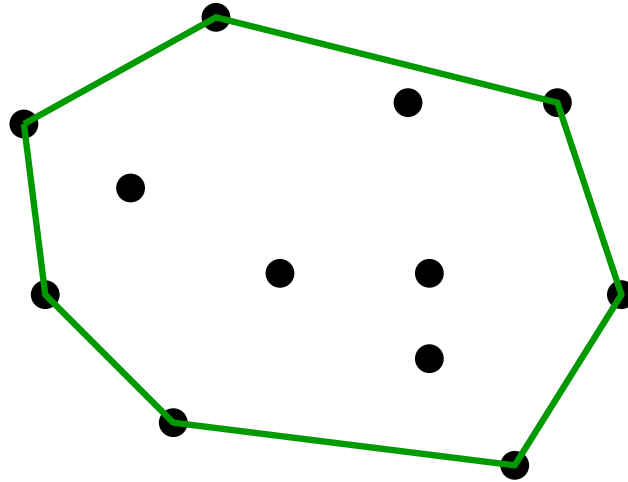
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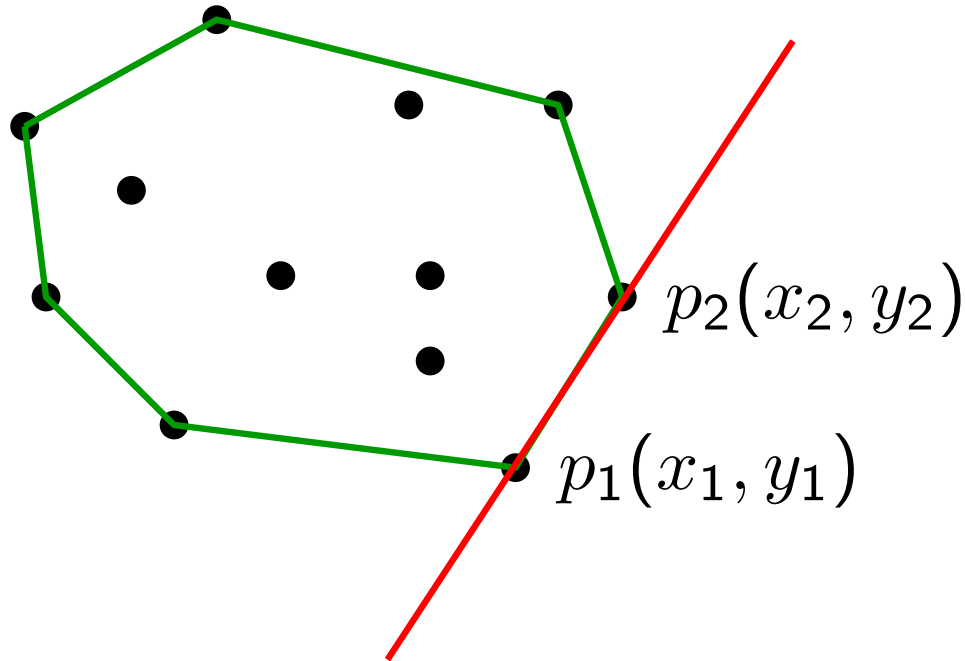
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Convex hull(formal): The convex hull of a set S of points is the smallest convex set containing S .

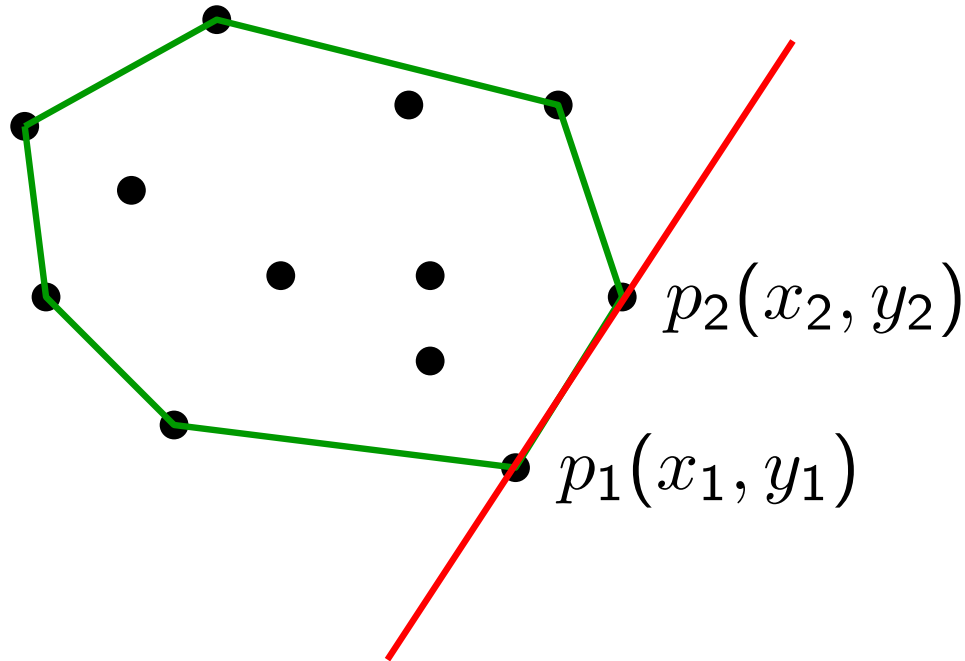
Algorithm

A line segment connecting two points p_1 and p_2 of a set of n points is a part of the convex hull's boundary if and only if all the other points of the set lie on the same side of the straight line through these two points.



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Straight line with two points
 $(x_1, y_1), (x_2, y_2)$

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$$

$$ax + by = c$$

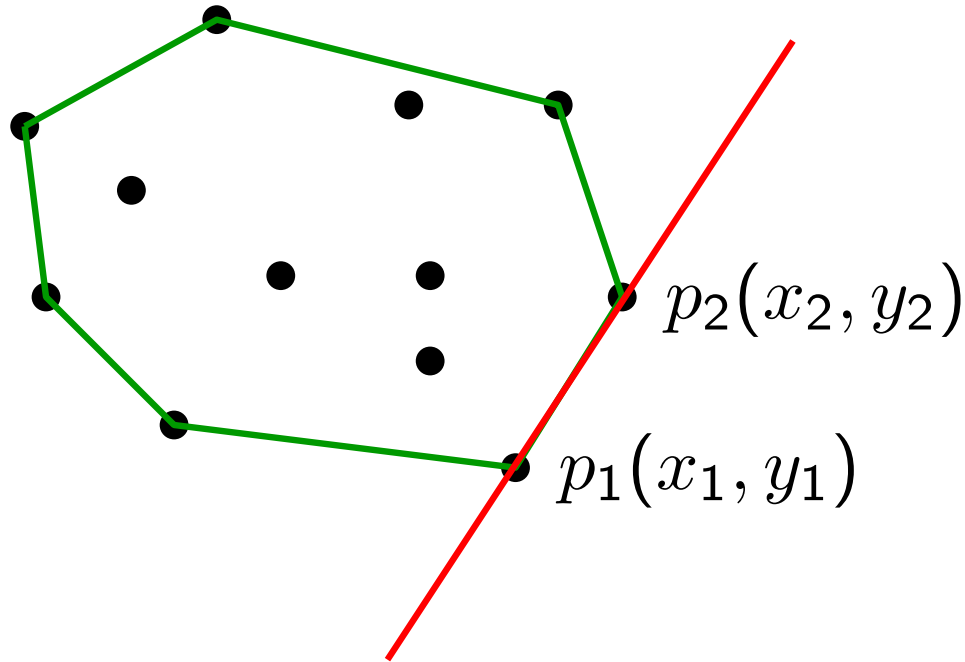
$$a = y_2 - y_1$$

$$b = x_1 - x_2$$

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Do certain points lie on the same side of the line?

\equiv Does $ax + by - c$ have the same sign for each of these points?

Analysis

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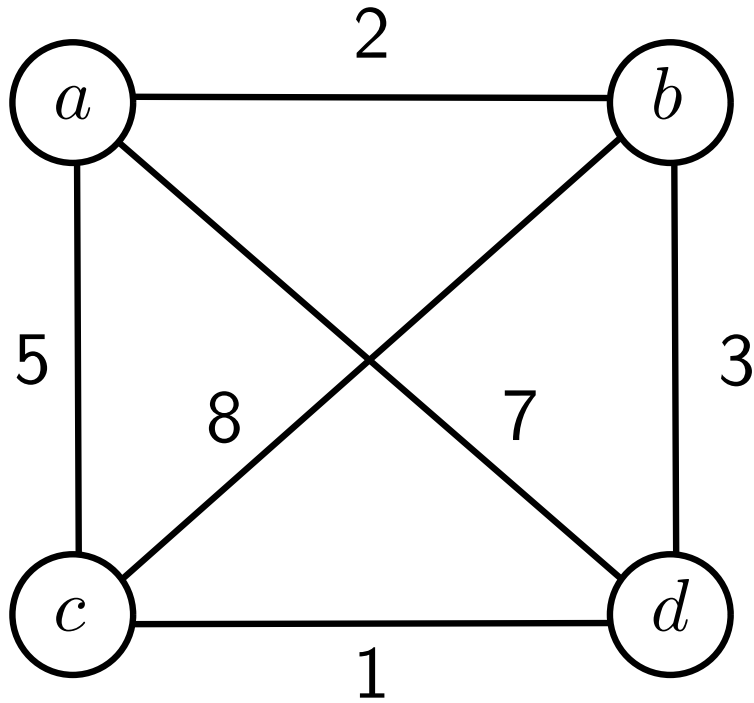
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- Running time = $O(n^3)$

Traveling Salesman Problem

TSP: Find the shortest tour through a given set of n cities that visits each city exactly once before returning to the city where it started.

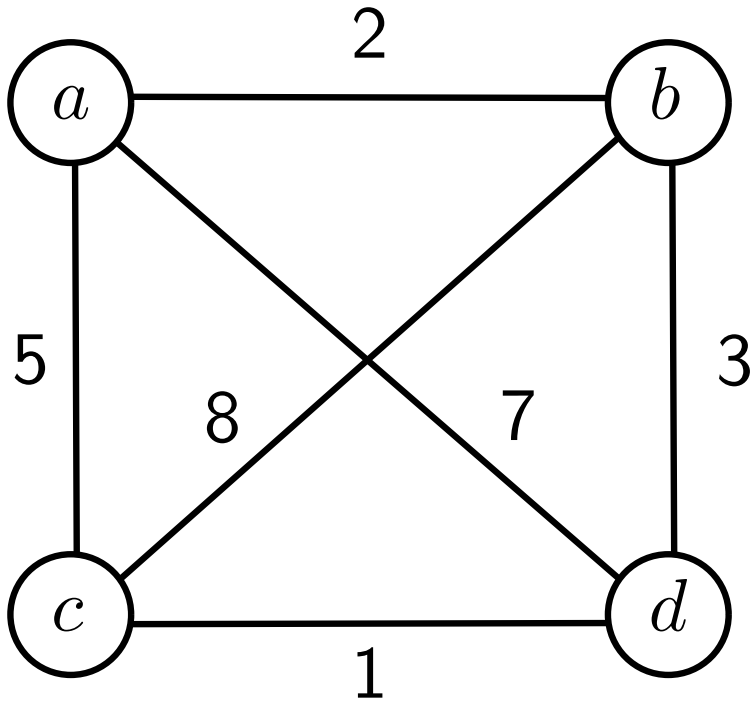
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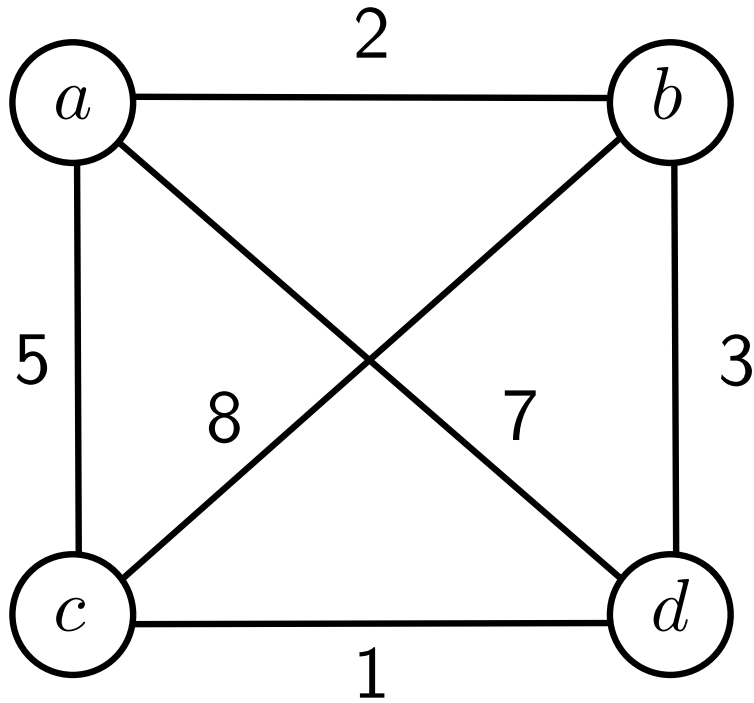
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- Vertices are cities
- Edge weights are distances

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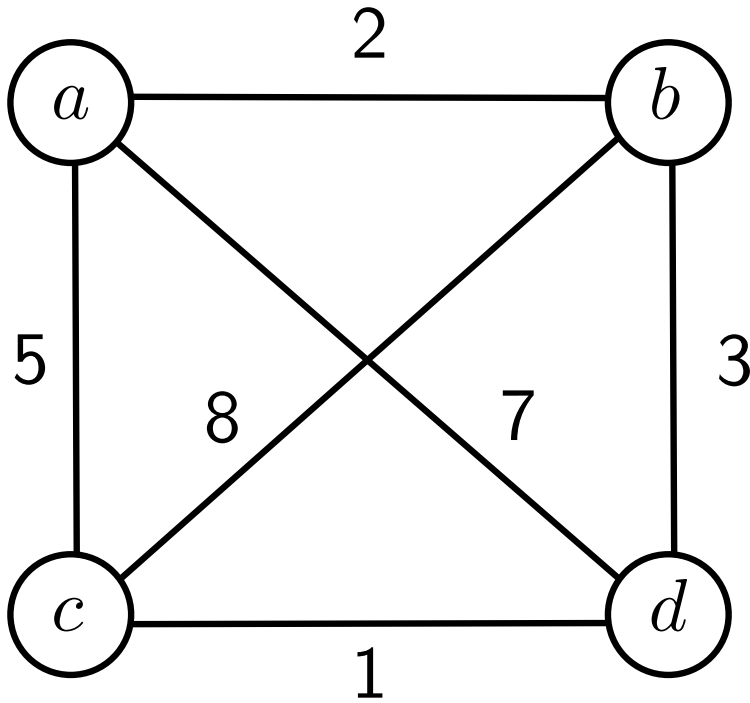


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TSP: Find the shortest Hamiltonian circuit of the graph.

Hamiltonian Circuit

- A sequence of $n + 1$ adjacent vertices $v_{i_0}, v_{i_1}, \dots, v_{i_n-1}, v_{i_0}$.
- First vertex and the last vertex are the same.
- The other $n - 1$ vertices are distinct.

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Choose one particular vertex as the start and end for all circuits.

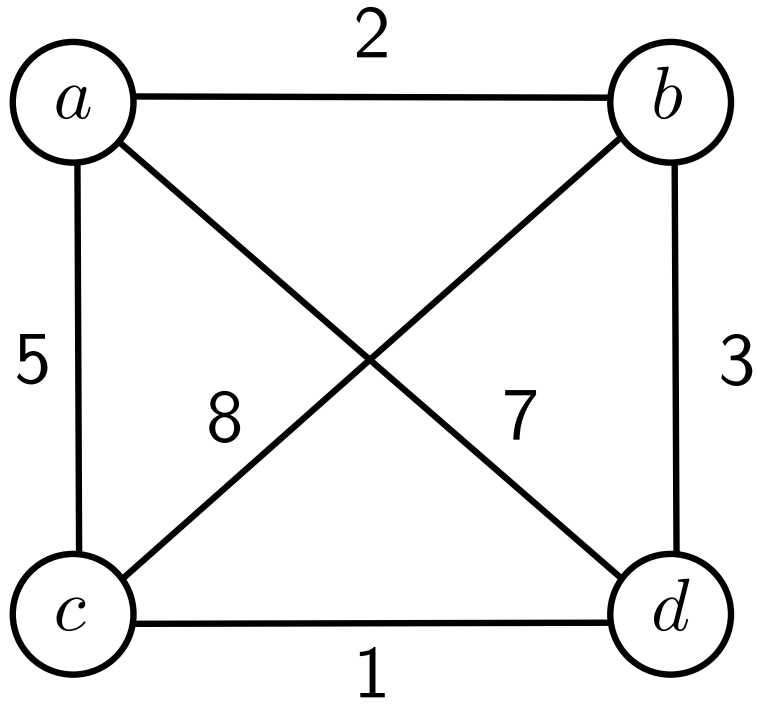
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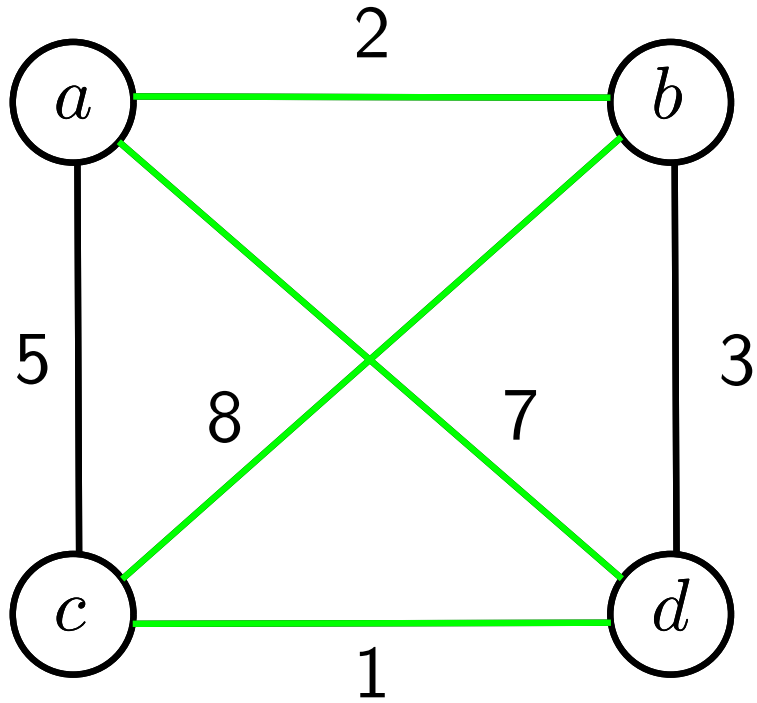
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1. Generate all the permutations of $n - 1$ intermediate cities,
2. Compute the tour lengths,
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Example



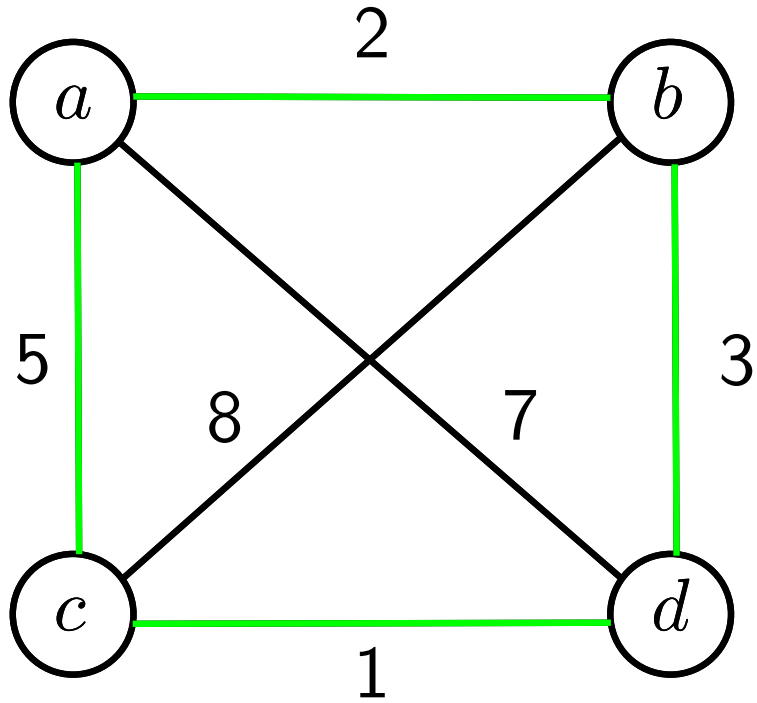
Example



$a \rightarrow b \rightarrow c \rightarrow d \rightarrow a$

$$2 + 8 + 1 + 7 = 18$$

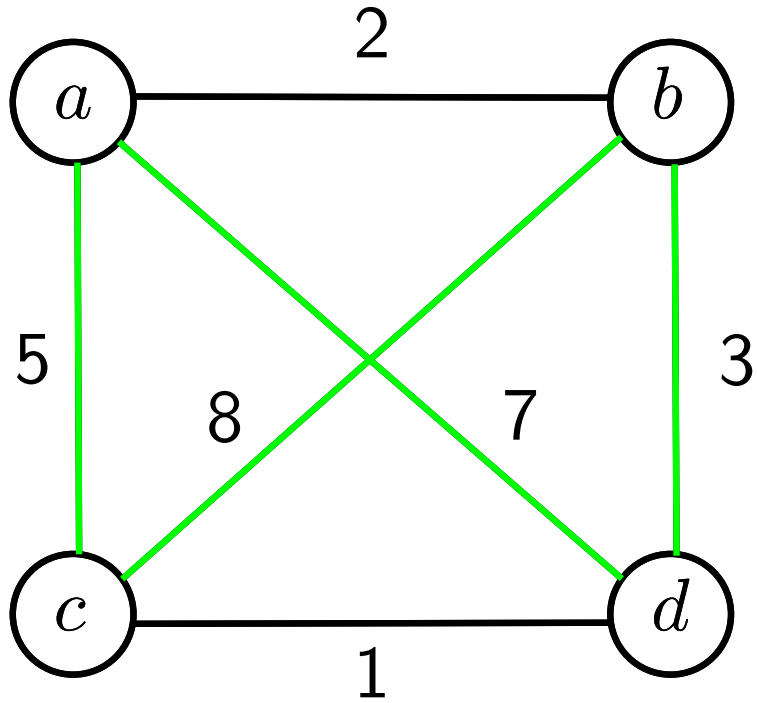
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$$a \rightarrow b \rightarrow c \rightarrow d \rightarrow a \quad 2 + 8 + 1 + 7 = 18$$

$$a \rightarrow b \rightarrow d \rightarrow c \rightarrow a \quad 2 + 3 + 1 + 5 = 11$$

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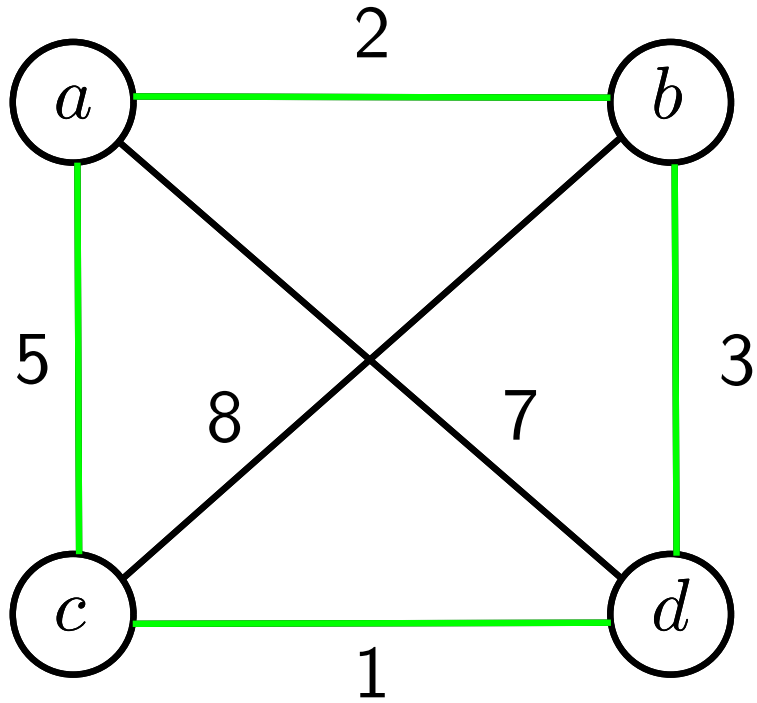


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$$a \rightarrow c \rightarrow b \rightarrow d \rightarrow a \quad 5 + 8 + 3 + 7 = 23$$

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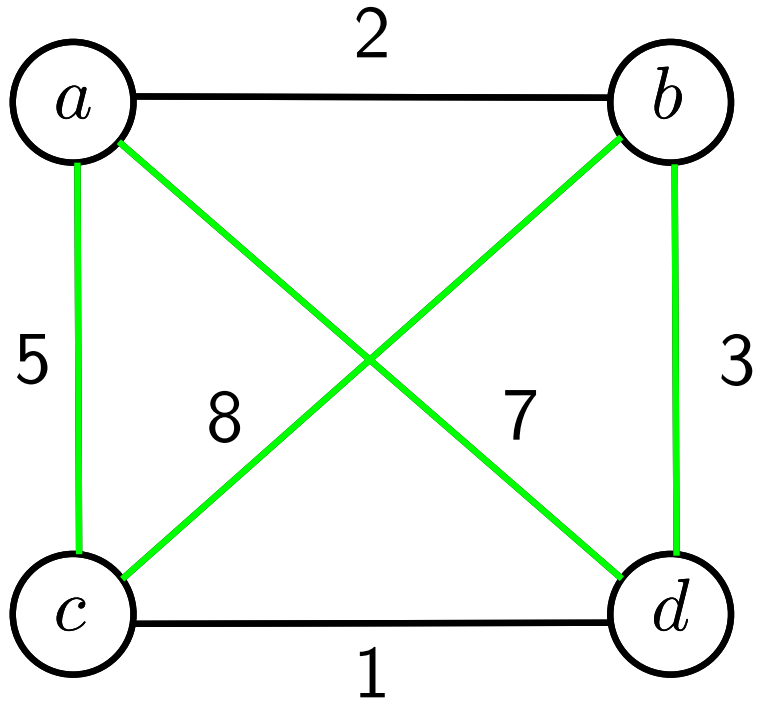
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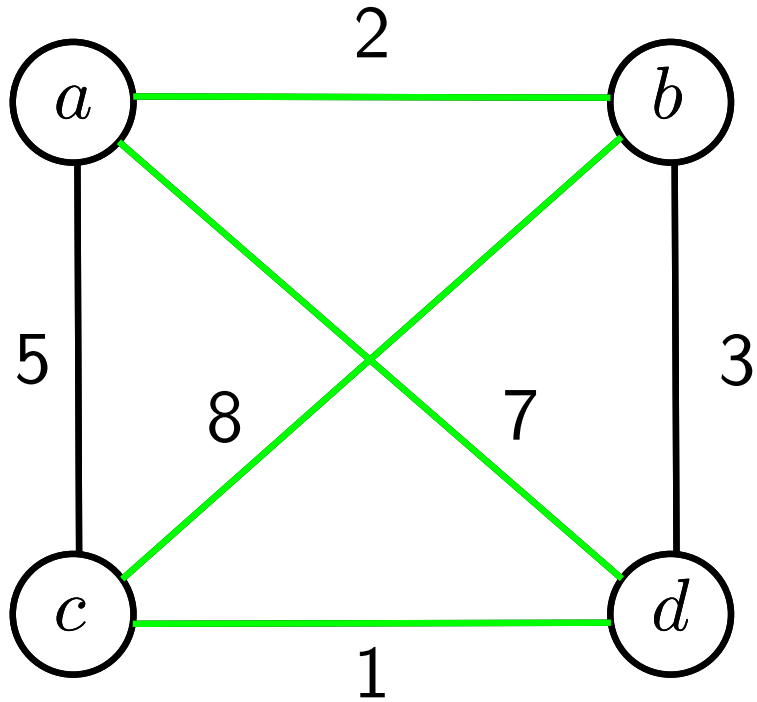
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Running time = $O(n!)$

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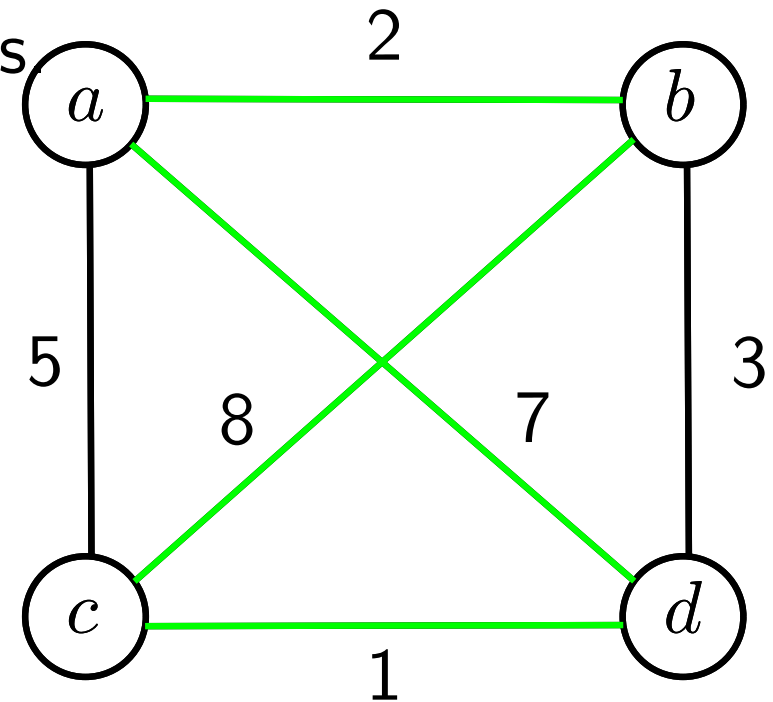
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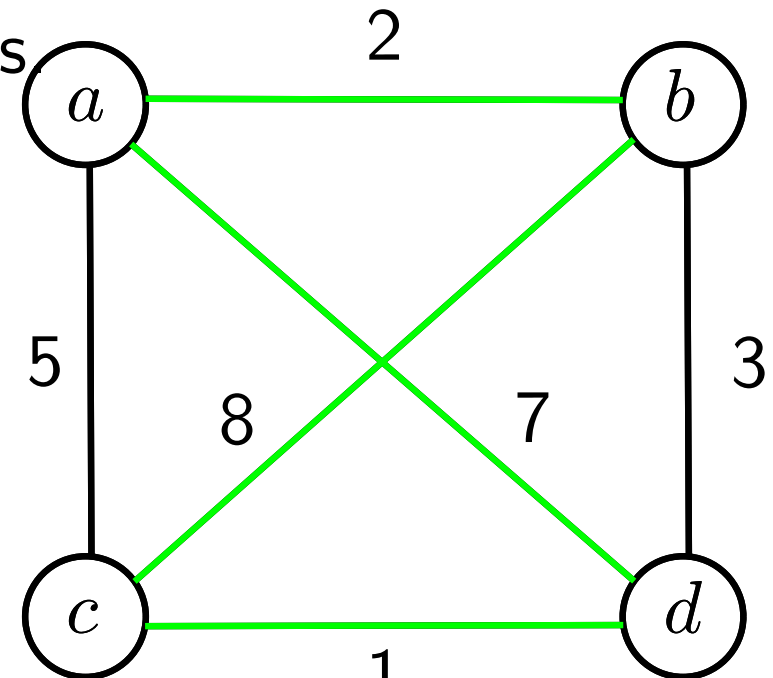
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$$7 + 1 + 8 + 2 = 18$$

- Each permutation and its reverse count as two permutations.

- $\frac{1}{2}(n - 1)!$ permutations of $n - 1$ cities.

But running time = $O(n!)$



Questions!

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- What is Hamiltonian circuit?

Questions!

- State the characteristics of brute force strategy.
- If the problem size of for finding the closest pair is n , what is the size of the state space?
- What is the running time of brute force algorithm for finding the convex hull?
- What is Hamiltonian circuit?
- Generally brute force algorithms are not practical. Why?

Thank you.