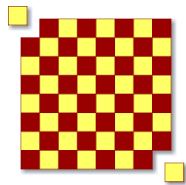


Bipartite Matchings and Stable Marriage

Meghana Nasre
CSE, IIT Madras

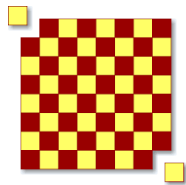
Faculty Development Program
SSN College of Engineering, Chennai
Jan. 27, 2016

Lets start with some fun..



- ▶ A chess board with 2 corners removed.
- ▶ An infinite supply of 2×1 tiles.

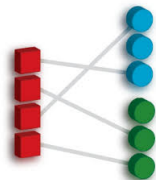
Lets start with some fun..



- ▶ A chess board with 2 corners removed.
- ▶ An infinite supply of 2×1 tiles.

Can you tile the chess board?

Some routine admin tasks..



- ▶ How does your dept. do project allotments?
- ▶ How does it do course allotments to faculty?
- ▶ What do we want to achieve while doing these allotments?

Same problem at a larger scale..



Have you heard of Joint Seat Allocation?

Common Counselling for IITs, NITs, IIITs, GFTIs – India 2015

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- ▶ Who are the participants?
 1. Students who have passed 12-th class.
 2. Programs at various institutions say cse-iitb, mech-nitk,

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▶ A program also ranks students depending on:

	JEE Main	JEE Advanced
<i>Rohan</i>	32	447
<i>Avanti</i>	10	663

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- ▶ **Scale of the problem:** 34,000 odd seats across the country competed by 1.5 lakh students.

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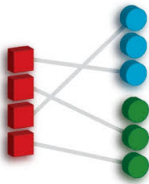
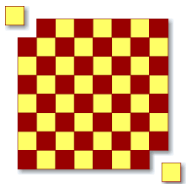
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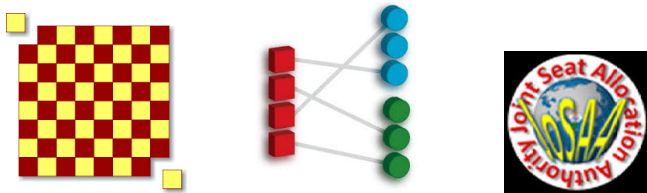
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- ▶ **Scale of the problem:** 34,000 odd seats across the country competed by 1.5 lakh students.
- ▶ No longer possible to do manual allotments!

What ties them together?



What ties them together?



A beautiful theory of matchings and stable marriage

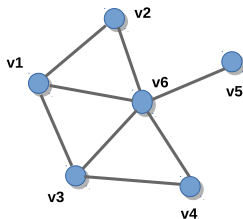
Outline of talk

- ▶ Quick introduction to graphs.
- ▶ Matchings in graphs.
- ▶ Bipartite matching algorithm.
- ▶ Stable matchings.

Introduction to graphs

Why graphs?

Represent binary relations between objects

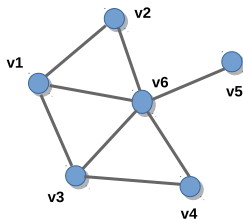


$$G = (V, E) ; n = |V| = 6, m = |E| = 8.$$

How large can m be?

Why graphs?

Represent binary relations between objects



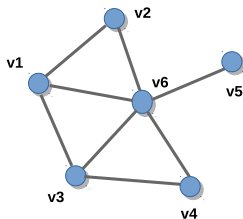
$G = (V, E)$; $n = |V| = 6$, $m = |E| = 8$.
How large can m be?

Representation:

- ▶ Adj. lists – $O(m + n)$ space.
- ▶ Adj. matrix – $O(n^2)$ space.

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Represent binary relations between objects



$G = (V, E)$; $n = |V| = 6$, $m = |E| = 8$.
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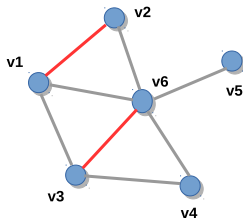
Search methods:

- ▶ Breadth First Search.
- ▶ Depth First Search.

Matching in a graph

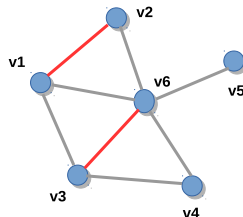
Matching in a graph

A matching M is a set of vertex disjoint edges.



Matching in a graph

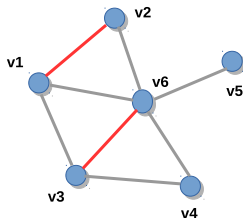
A matching M is a set of vertex disjoint edges.



- ▶ **Goal:** compute a largest sized matching.
- ▶ **Question:** is the above matching as large as possible?

Maximal vs. maximum matchings

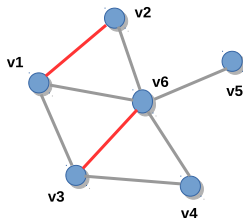
maximal



- ▶ No more edges can be added.
- ▶ Size need not be the largest possible.

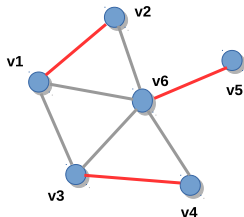
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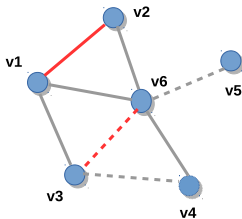
maximum



- ▶ Largest possible size.
- ▶ Maximum \geq maximal.

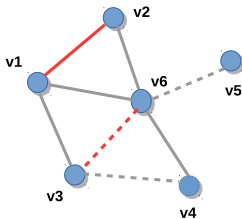
Alternating paths

A path having alternate matched and unmatched edges.



Alternating paths

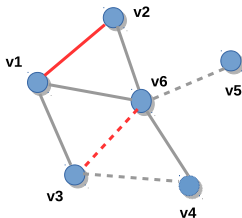
A path having alternate matched and unmatched edges.



- ▶ Is there any other alternating path?

Alternating paths

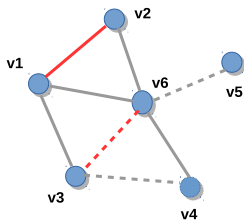
A path having alternate matched and unmatched edges.



- ▶ Is there any other alternating path?
- ▶ Which paths are not alternating?

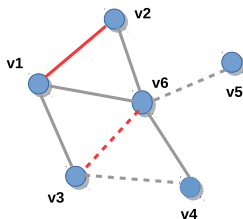
Augmenting paths

An alternating path starting and ending in free vertices.



Augmenting paths

An alternating path starting and ending in free vertices.



- ▶ How are augmenting paths useful?
- ▶ Properties of augmenting paths.

Using augmenting paths

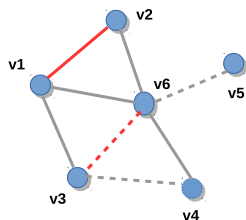
Berge's Theorem

- ▶ If aug. path p is present \Rightarrow size of matching can be increased.

Using augmenting paths

Berge's Theorem

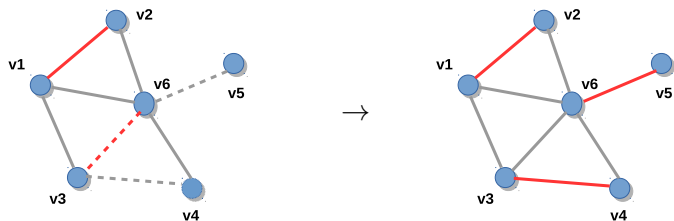
- ▶ If aug. path p is present \Rightarrow size of matching can be increased.
- ▶ $M' = M \oplus P$.



Using augmenting paths

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Proof (by contradiction)

- ▶ Suppose M does not admit any aug. path and still it is not maximum.
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Berge's Theorem

- ▶ If no aug. path w.r.t. $M \Rightarrow M$ is maximum.

Proof (by contradiction)

- ▶ Suppose M does not admit any aug. path and still it is not maximum.
- ▶ Some other matching M' is maximum.
- ▶ Consider $H = (V, M \oplus M')$.
 - ▶ Every vertex has degree at most 2.
 - ▶ H is a collection of paths and even cycles.
- ▶ Construct an aug. path w.r.t. M .

Maximum matching algorithm

Iterative improvement algorithm

Input: Graph $G = (V, E)$.

Output: A maximum sized matching M in G .

1. initialize M to be empty.
 2. while there exists an aug. path p w.r.t. M
 - ▶ $M = M \oplus p$.
 3. return M .
-

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Two questions that need to be **always** asked:

1. correctness

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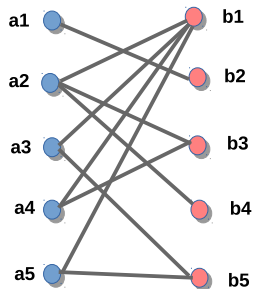
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How to efficiently compute an augmenting path?

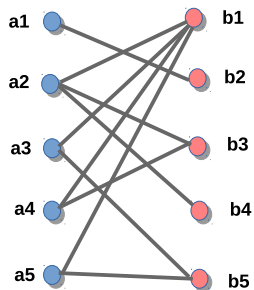
Bipartite matching algorithm

Bipartite graphs



When is G bipartite?

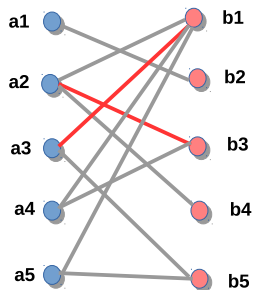
Bipartite graphs



When is G bipartite?

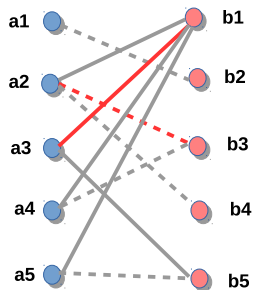
- ▶ Vertices can be partitioned into 2 disjoint sets.
- ▶ G does not have any odd cycle.
- ▶ G is 2-colorable.

Finding aug. path in bipartite graphs



- ▶ Is this matching maximal?
- ▶ Are there augmenting paths with respect to M ?

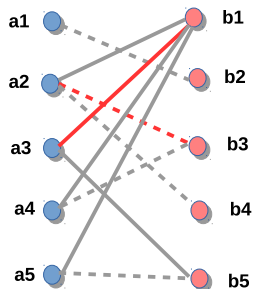
Finding aug. path in bipartite graphs



Aug. paths w.r.t. M :

- ▶ $\langle a_1, b_2 \rangle$.
- ▶ $\langle a_5, b_5 \rangle$.
- ▶ $\langle a_4, b_3, a_2, b_4 \rangle$.

Finding aug. path in bipartite graphs

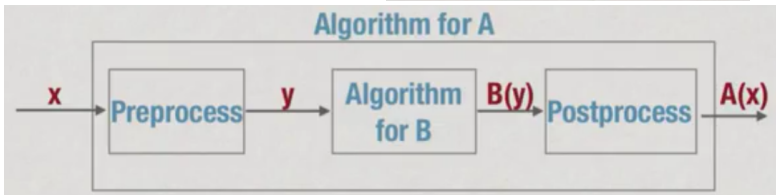
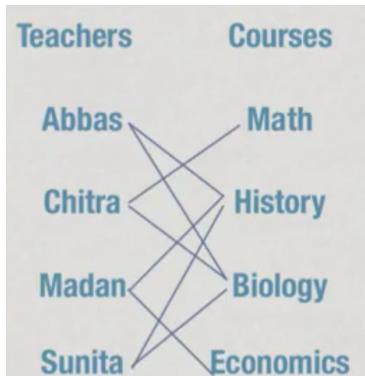
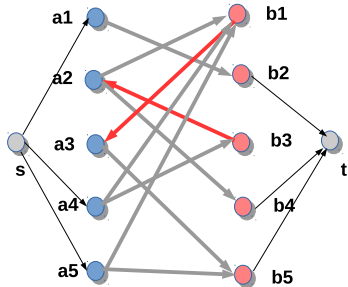


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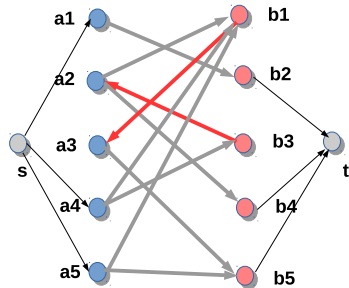
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Finding aug. paths – reachability in a modified graph.

This makes the bipartite case easy!

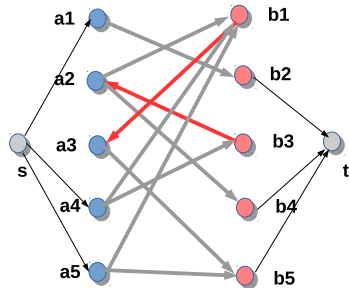


Finding aug. path in bipartite graphs



- ▶ Add dummy nodes s and t .
- ▶ Add edges from s to unmatched vertices in A .
- ▶ Add edges from unmatched vertices in B to t .
- ▶ **Matched edges:** $B \rightarrow A$.
- ▶ **Unmatched edges:** $A \rightarrow B$.

Finding aug. path in bipartite graphs



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A directed path p from s to t \leftrightarrow there exists an aug. path w.r.t. M .

Matching algorithm is Reduction

Maximum matching in bipartite graph

Iterative improvement algorithm

Input: Graph $G = (V, E)$.

Output: A maximum sized matching M in G .

1. initialize M to be empty.
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Running time?

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Running time?

1. How many iterations?

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Running time?

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Running time?

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2. How long does each iteration take? $O(m + n)$.

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Running time?

1. How many iterations? $O(n)$
2. How long does each iteration take? $O(m + n)$.
3. Total running time: $O(mn)$.

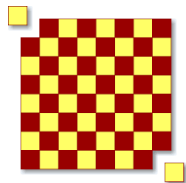
Efficient matching algorithms

- ▶ The best known for both bipartite and general graphs is $O(m\sqrt{n})$ time algorithms.
- ▶ Algorithms on general graphs are significantly involved.

Efficient matching algorithms

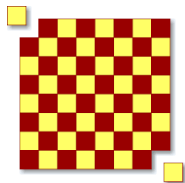
- ▶ The best known for both bipartite and general graphs is $O(m\sqrt{n})$ time algorithms.
- ▶ Algorithms on general graphs are significantly involved. **Edmond's Blossom Shrinking** algorithm. (Also the paper where the notion of polynomial time being efficient was formalized).
- ▶ Weighted matchings can also be computed in polynomial time.

Back to square ... 62



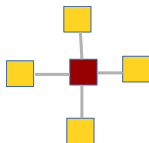
- ▶ A chess board with 2 corners removed.
- ▶ An infinite supply of 2×1 tiles.
- ▶ Can you tile the chess board with dominoes?

Back to square ... 62

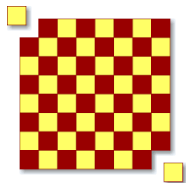


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- ▶ Cells of the board – vertices.
- ▶ 2 cells are adjacent if a domino can cover it.

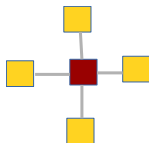


Back to square ... 62

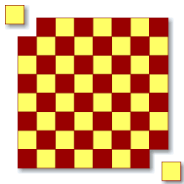


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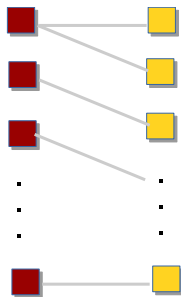
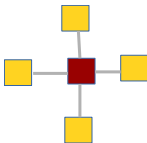


Back to square ... 62



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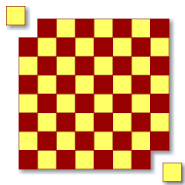
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32 red cells

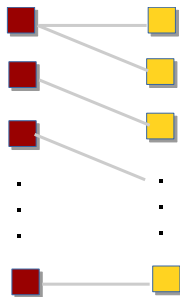
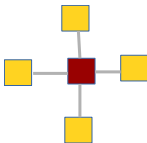
30 yel. cells

Back to square ... 62



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- ▶ Can you tile the chess board with dominoes?

- ▶ Cells of the board – vertices.
- ▶ 2 cells are adjacent if a domino can cover it.



32 red cells

30 yel. cells

It is impossible to match all vertices, therefore no tiling exists!

Stable matching problem

A bit of context..

- ▶ Introduced and studied by [Gale and Shapley \(1962\)](#).

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 - ▶ Scottish Foundation Allocation (SFA), UK.
 - ▶ [Joint Seat Allocation \(JoSA\), India 2015](#).
 - ▶ ...
- ▶ Classical setting: marriage between n men and n women.

Setting

Input:

$m_1 : w_1, w_2, w_3$

$m_2 : w_2, w_3, w_1$

$m_3 : w_3, w_1, w_2$

$w_1 : m_3, m_2, m_1$

$w_2 : m_2, m_1, m_3$

$w_3 : m_1, m_3, m_2$

Goal: To compute a matching that is “optimal”.

Setting

Input:

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

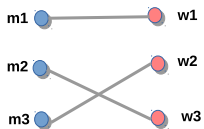
m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “optimal”.



Question: Is this a good matching?

Setting

Input:

$m_1 : w_1, w_2, w_3$

$m_2 : w_2, w_3, w_1$

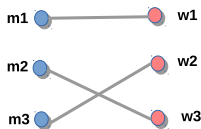
$m_3 : w_3, w_1, w_2$

$w_1 : m_3, m_2, m_1$

$w_2 : m_2, m_1, m_3$

$w_3 : m_1, m_3, m_2$

Goal: To compute a matching that is “optimal”.



Question: Is this a good matching? pair (m_2, w_2) is bad!

Setting

Input:

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.

Setting

Input:

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

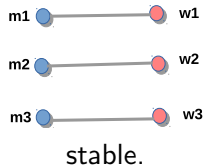
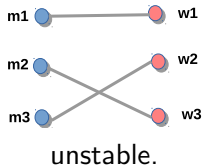
m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.



Setting

Input:

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

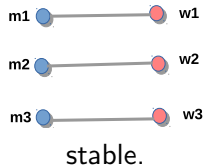
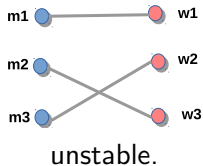
m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.



unstable pair: A pair (m, w) not matched to each other, both of which prefer each other to their current partners in M .

Stable marriage problem

Input:

$m_1 : w_1, w_2, w_3$

$m_2 : w_2, w_3, w_1$

$m_3 : w_3, w_1, w_2$

$w_1 : m_3, m_2, m_1$

$w_2 : m_2, m_1, m_3$

$w_3 : m_1, m_3, m_2$

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance?

Stable marriage problem

Input:

$m_1 : w_1, w_2, w_3$

$m_2 : w_2, w_3, w_1$

$m_3 : w_3, w_1, w_2$

$w_1 : m_3, m_2, m_1$

$w_2 : m_2, m_1, m_3$

$w_3 : m_1, m_3, m_2$

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance?
- ▶ Is stable marriage unique?

Stable marriage problem

Input:

$m_1 : w_1, w_2, w_3$

$m_2 : w_2, w_3, w_1$

$m_3 : w_3, w_1, w_2$

$w_1 : m_3, m_2, m_1$

$w_2 : m_2, m_1, m_3$

$w_3 : m_1, m_3, m_2$

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance?
- ▶ Is stable marriage unique?
- ▶ Can it be computed efficiently?

Stable marriage problem

Remarkable result of Gale and Shapley

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance?

Stable marriage problem

Remarkable result of Gale and Shapley

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m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance? **Yes, always!**
- ▶ Is stable marriage unique?

Stable marriage problem

Remarkable result of Gale and Shapley

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

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w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance? **Yes, always!**
- ▶ Is stable marriage unique? **No, there is a range of stable matchings; can be unique in some cases.**
- ▶ Can it be computed efficiently?

Stable marriage problem

Remarkable result of Gale and Shapley

m_1 : w_1, w_2, w_3

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w_1 : m_3, m_2, m_1

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Goal: To compute a matching that is “stable”.

- ▶ Does a stable marriage exist in any instance? **Yes, always!**
- ▶ Is stable marriage unique? **No, there is a range of stable matchings; can be unique in some cases.**
- ▶ Can it be computed efficiently? **Yes, in $O(n^2)$ time.**

Stable marriage algorithm

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Gale and Shapley algorithm

- ▶ set all men and women as unengaged.
- ▶ while there exists an unengaged man m
 1. m proposes to the most preferred woman w to whom he has not yet proposed.
 2. w accepts if either she is unengaged or she is engaged to m' and w prefers m to m' .

Stable marriage algorithm

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Gale and Shapley algorithm

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Questions:

- ▶ Does the algorithm even terminate?

Stable marriage algorithm

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

Gale and Shapley algorithm

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Questions:

- ▶ Does the algorithm even terminate?
- ▶ Why does it output a stable marriage?

Stable marriage algorithm

m_1 : w_1, w_2, w_3

m_2 : w_2, w_3, w_1

m_3 : w_3, w_1, w_2

w_1 : m_3, m_2, m_1

w_2 : m_2, m_1, m_3

w_3 : m_1, m_3, m_2

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Questions:

- ▶ Does the algorithm even terminate?
- ▶ Why does it output a stable marriage?
- ▶ How does the ordering of men in the while loop matter?

Stable marriage algorithm

- ▶ A surprisingly simple algorithm that is guaranteed to produce a stable matching.
- ▶ A rich structure underlying the problem.

Stable marriage algorithm

- ▶ A surprisingly simple algorithm that is guaranteed to produce a stable matching.
- ▶ A rich structure underlying the problem.
Has been dealt in **two books** – one by Irving and Gusfield and a recent one by Manlove.
- ▶ National Residency Matching program – one of the most important applications amongst several others.
- ▶ Pioneering work by **Roth and Shapley** won the 2012 Nobel prize for Economics.

Summary

- ▶ Matchings, definitions, augmenting/alternating paths.
- ▶ A template for finding matchings by iterative improvement.
- ▶ An efficient algorithm in the bipartite case.
- ▶ Stable marriage algorithm and properties.

Thank You!