

Warshall Floyd Algorithm

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Definition

- Warshall's algorithm for computing the transitive closure of a directed graph and
- Floyd's algorithm for the all-pairs shortest-paths problem

Transitive Closure

- Given a directed graph, find out if a vertex j is reachable from another vertex i for all vertex pairs (i, j) in the given graph. Here reachable mean that there is a path from vertex i to j . The reach-ability matrix is called transitive closure of a graph.

Transitive Closure

- Recall that the adjacency matrix A of a directed graph is the boolean matrix that has 1 in its i th row and j th column if and only if there is a directed edge from the i th vertex to the j th vertex.
- We may also be interested in a matrix containing the information about the existence of directed paths of arbitrary lengths between
- vertices of a given graph. Such a matrix, called the transitive closure of the digraph

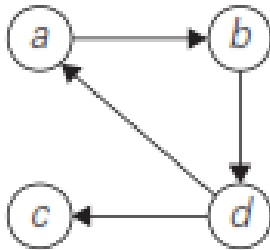


Warshall Algorithm

- When a value in a spreadsheet cell is changed, the spreadsheet software must know all the other cells affected by the change.
- In software engineering, transitive closure can be used for investigating data flow and control flow dependencies.
- Inheritance testing of object-oriented software.
- In electronic engineering, it is used for redundancy identification and test generation for digital circuits.



Example



$$A = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$T = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

Construction

$$R^{(0)}, \dots, R^{(k-1)}, R^{(k)}, \dots, R^{(n)}.$$

$R^{(0)}$ is nothing other than the adjacency matrix of the digraph.
 $R^{(1)}$ contains the information about paths that can use the first vertex as intermediate;
 $R^{(n)}$ reflects paths that can use all n vertices of the digraph as intermediate and hence is nothing other than the digraph's transitive closure.

Contd...

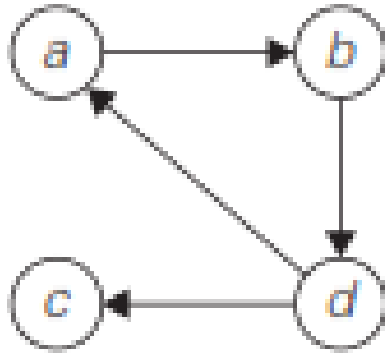
- The central point of the algorithm is that we can compute all the elements of each matrix $R^{(k)}$ from its immediate predecessor $R^{(k-1)}$ element.

$$r_{ij}^{(k)} = r_{ij}^{(k-1)} \quad \text{or} \quad \left(r_{ik}^{(k-1)} \text{ and } r_{kj}^{(k-1)} \right)$$

Contd...

- If an element r_{ij} is 1 in $R^{(k-1)}$, it remains 1 in $R^{(k)}$.
- If an element r_{ij} is 0 in $R^{(k-1)}$, it has to be changed to 1 in $R^{(k)}$ if and only if the element in its row i and column k and the element in its column j and row k are both 1's in $R^{(k-1)}$. This rule is illustrated in Figure 8.12.

Example



$$R^{(0)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

Rule

$$R^{(k-1)} = \begin{array}{c} \begin{array}{cc} & \begin{array}{c} j \\ k \end{array} \\ \begin{array}{c} k \\ i \end{array} \left[\begin{array}{cc} & \\ \boxed{1} & \\ \uparrow & \\ 0 & \rightarrow 1 \end{array} \right] \end{array} \implies R^{(k)} = \begin{array}{c} \begin{array}{cc} & \begin{array}{c} j \\ k \end{array} \\ \begin{array}{c} k \\ i \end{array} \left[\begin{array}{cc} & \\ 1 & \\ 1 & 1 \end{array} \right] \end{array}$$

Contd...

$$R^{(1)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c|c|c|c} a & b & c & d \\ \hline 0 & 1 & 0 & 0 \\ \hline 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 \\ \hline 1 & 1 & 1 & 0 \end{array}$$

1's reflect the existence of paths with intermediate vertices numbered not higher than 1, i.e., just vertex a (note a new path from d to b); boxed row and column are used for getting $R^{(2)}$.

$$R^{(2)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c|c|c|c} a & b & c & d \\ \hline 0 & 1 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 \\ \hline 1 & 1 & 1 & 1 \end{array}$$

1's reflect the existence of paths with intermediate vertices numbered not higher than 2, i.e., a and b (note two new paths); boxed row and column are used for getting $R^{(3)}$.

$$R^{(3)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c|c|c|c} a & b & c & d \\ \hline 0 & 1 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 \\ \hline 1 & 1 & 1 & 1 \end{array}$$

1's reflect the existence of paths with intermediate vertices numbered not higher than 3, i.e., a , b , and c (no new paths); boxed row and column are used for getting $R^{(4)}$.

$$R^{(4)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c|c|c|c} a & b & c & d \\ \hline 1 & 1 & 1 & 1 \\ \hline 1 & 1 & 1 & 1 \\ \hline 0 & 0 & 0 & 0 \\ \hline 1 & 1 & 1 & 1 \end{array}$$

1's reflect the existence of paths with intermediate vertices numbered not higher than 4, i.e., a , b , c , and d (note five new paths).

Algorithm

ALGORITHM *Warshall*($A[1..n, 1..n]$)

//Implements Warshall's algorithm for computing the transitive closure

//Input: The adjacency matrix A of a digraph with n vertices

//Output: The transitive closure of the digraph

$R^{(0)} \leftarrow A$

for $k \leftarrow 1$ **to** n **do**

for $i \leftarrow 1$ **to** n **do**

for $j \leftarrow 1$ **to** n **do**

$R^{(k)}[i, j] \leftarrow R^{(k-1)}[i, j]$ **or** ($R^{(k-1)}[i, k]$ **and** $R^{(k-1)}[k, j]$)

return $R^{(n)}$



Example2

$$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Solution

$$R^{(0)} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R^{(1)} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R^{(2)} = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R^{(3)} = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R^{(4)} = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} = T$$



Analysis

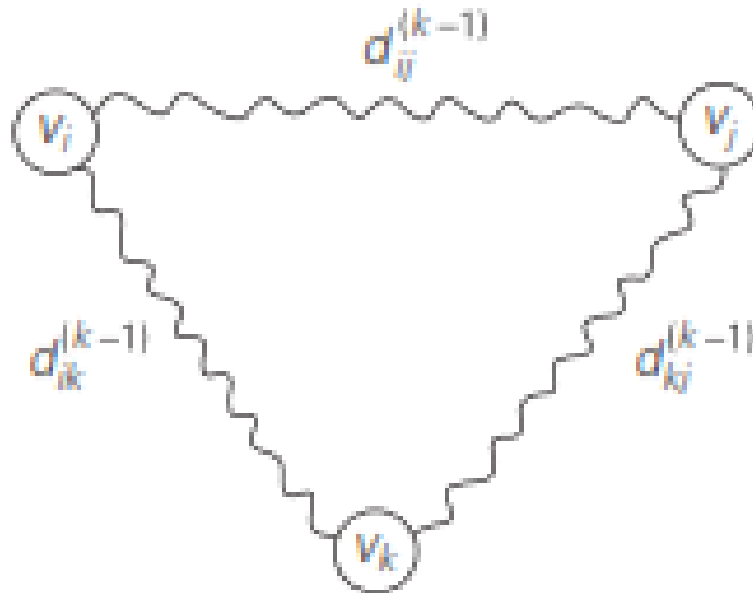
- Complexity n^3 .
- OBST:
- A 0.3, B 0.3 C 0.4

Floyd's Algorithm

- Floyd's Algorithm for the All-Pairs Shortest-Paths Problem
- Directed and undirected weighted graph.
- Distance Matrices

$$D^{(0)}, \dots, D^{(k-1)}, D^{(k)}, \dots, D^{(n)}.$$

Contd...



$$d_{ij}^{(k)} = \min\{d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\} \quad \text{for } k \geq 1, \quad d_{ij}^{(0)} = w_{ij}.$$

Algorithm

ALGORITHM *Floyd*($W[1..n, 1..n]$)

//Implements Floyd's algorithm for the all-pairs shortest-paths problem

//Input: The weight matrix W of a graph with no negative-length cycle

//Output: The distance matrix of the shortest paths' lengths

$D \leftarrow W$ //is not necessary if W can be overwritten

for $k \leftarrow 1$ **to** n **do**

for $i \leftarrow 1$ **to** n **do**

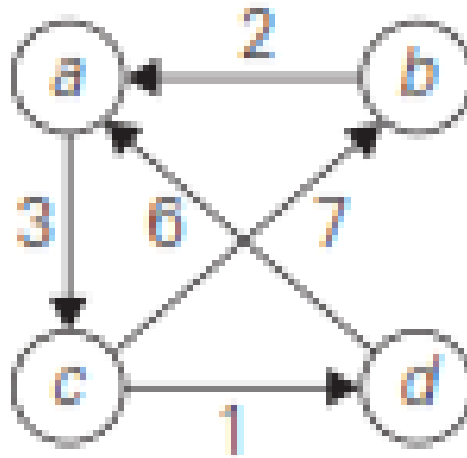
for $j \leftarrow 1$ **to** n **do**

$D[i, j] \leftarrow \min\{D[i, j], D[i, k] + D[k, j]\}$

return D



Example



Distance Matrix

$$D^{(0)} = \begin{matrix} & \begin{matrix} a & b & c & d \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix} \end{matrix}$$

Contd...

$$D^{(1)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 1, i.e., just *a* (note two new shortest paths from *b* to *c* and from *d* to *c*).

$$D^{(2)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ 9 & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 2, i.e., *a* and *b* (note a new shortest path from *c* to *a*).

$$D^{(3)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{bmatrix} 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 9 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 3, i.e., *a*, *b*, and *c* (note four new shortest paths from *a* to *b*, from *a* to *d*, from *b* to *d*, and from *d* to *b*).

$$D^{(4)} = \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{bmatrix} 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 7 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix}$$

Lengths of the shortest paths with intermediate vertices numbered not higher than 4, i.e., *a*, *b*, *c*, and *d* (note a new shortest path from *c* to *a*).

Example 2

$$\begin{bmatrix} 0 & 2 & \infty & 1 & 8 \\ 6 & 0 & 3 & 2 & \infty \\ \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 0 & 3 \\ 3 & \infty & \infty & \infty & 0 \end{bmatrix}$$

Solution

$$D^{(0)} = \begin{bmatrix} 0 & 2 & \infty & 1 & 8 \\ 6 & 0 & 3 & 2 & \infty \\ \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 0 & 3 \\ 3 & \infty & \infty & \infty & 0 \end{bmatrix}$$

$$D^{(1)} = \begin{bmatrix} 0 & 2 & \infty & 1 & 8 \\ 6 & 0 & 3 & 2 & 14 \\ \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 0 & 3 \\ 3 & 5 & \infty & 4 & 0 \end{bmatrix}$$

$$D^{(2)} = \begin{bmatrix} 0 & 2 & 5 & 1 & 8 \\ 6 & 0 & 3 & 2 & 14 \\ \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 0 & 3 \\ 3 & 5 & 8 & 4 & 0 \end{bmatrix}$$

$$D^{(3)} = \begin{bmatrix} 0 & 2 & 5 & 1 & 8 \\ 6 & 0 & 3 & 2 & 14 \\ \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 0 & 3 \\ 3 & 5 & 8 & 4 & 0 \end{bmatrix}$$

$$D^{(4)} = \begin{bmatrix} 0 & 2 & 3 & 1 & 4 \\ 6 & 0 & 3 & 2 & 5 \\ \infty & \infty & 0 & 4 & 7 \\ \infty & \infty & 2 & 0 & 3 \\ 3 & 5 & 6 & 4 & 0 \end{bmatrix}$$

$$D^{(5)} = \begin{bmatrix} 0 & 2 & 3 & 1 & 4 \\ 6 & 0 & 3 & 2 & 5 \\ 10 & 12 & 0 & 4 & 7 \\ 6 & 8 & 2 & 0 & 3 \\ 3 & 5 & 6 & 4 & 0 \end{bmatrix} = D$$

